



**→ 6th ESA ADVANCED TRAINING COURSE
ON LAND REMOTE SENSING**

***Synthetic Aperture Radar (SAR):
Principles and Applications***

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PART III

Theory: SAR Image Formation and Image Properties

Outline of Lecture

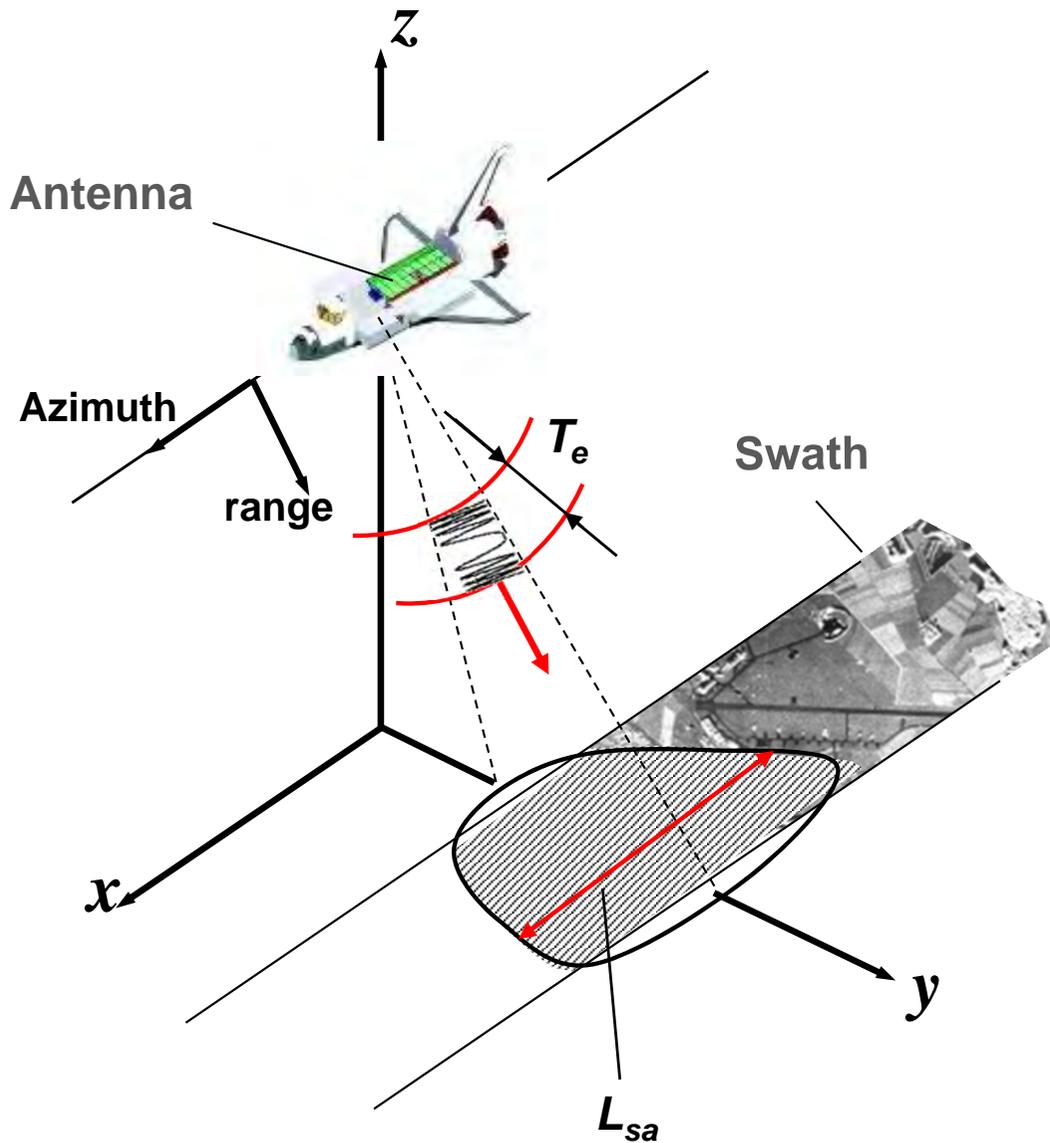
- *Part I : Motivation for Spaceborne SAR Remote Sensing* ✓
- *Part II : Basics of Synthetic Aperture Radar* ✓
Radar principle, SAR basic principles, backscattering coefficient, geometric resolution, spaceborne SAR systems, frequency bands, summary
- *Part III: Theory: SAR Image Formation, Image Properties*
SAR block diagram, synthetic aperture, SAR image formation, impulse response function, calibration, SAR signal for distributed targets, speckle, multi-look processing
- *Part IV: Advanced SAR techniques and Future Developments*
ScanSAR imaging, Spotlight SAR imaging, outlook, references



SAR Image Formation



SAR Basic Principle



1) pulsed radar system
(PRF = Pulse Repetition Frequency)

2) two dimensional imaging
(range x azimuth)

3) range resolution

$$\delta_r = \frac{c_o}{2B_p}$$

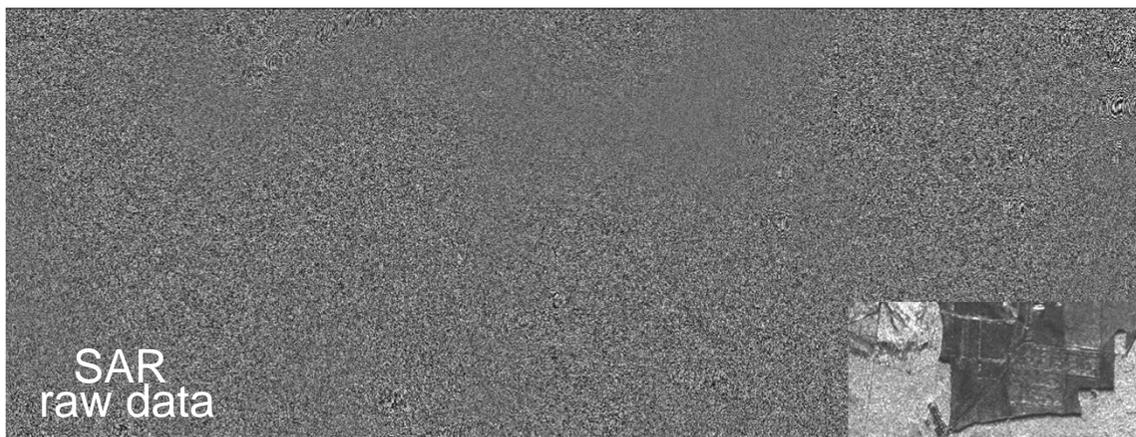
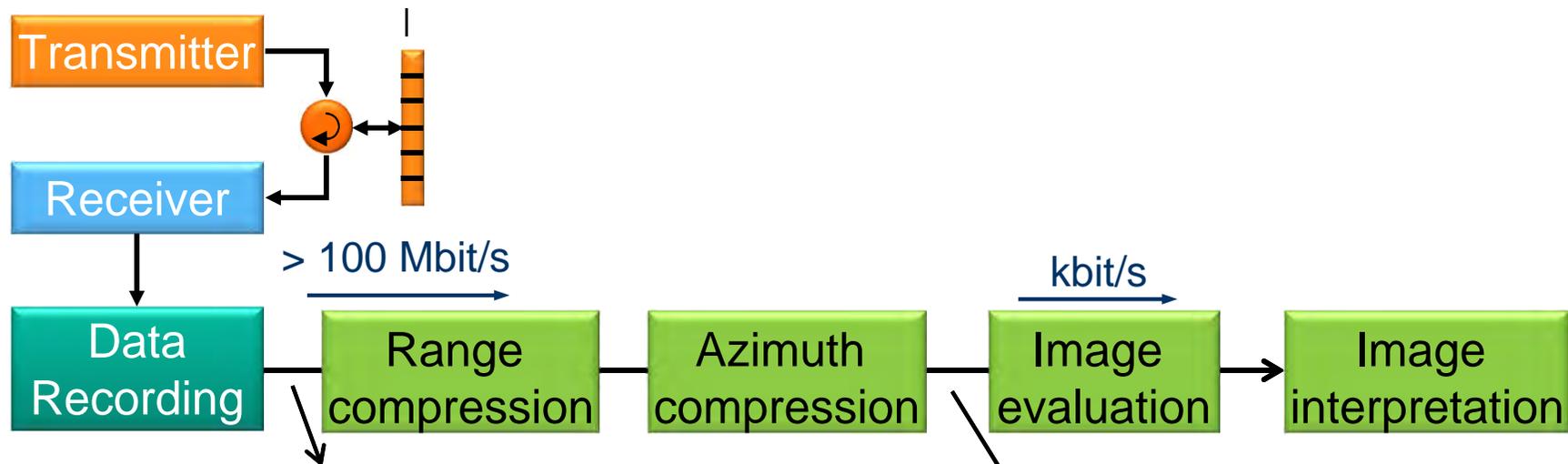
4) azimuth resolution

$$\delta_a = \frac{d_a}{2}$$

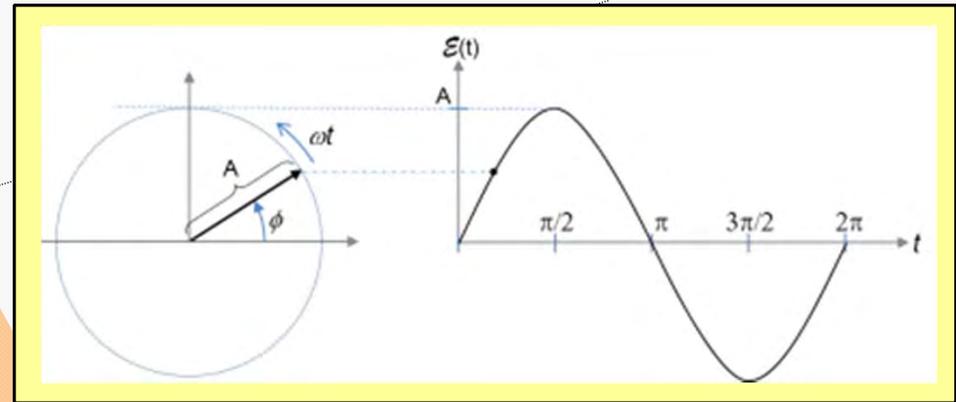
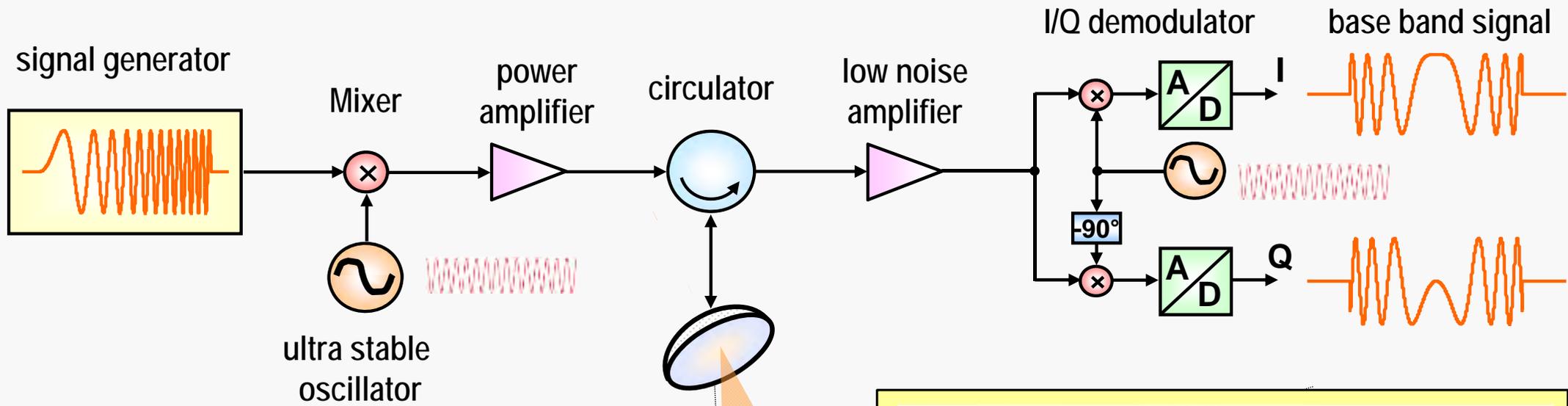
5) Radar system must be coherent!



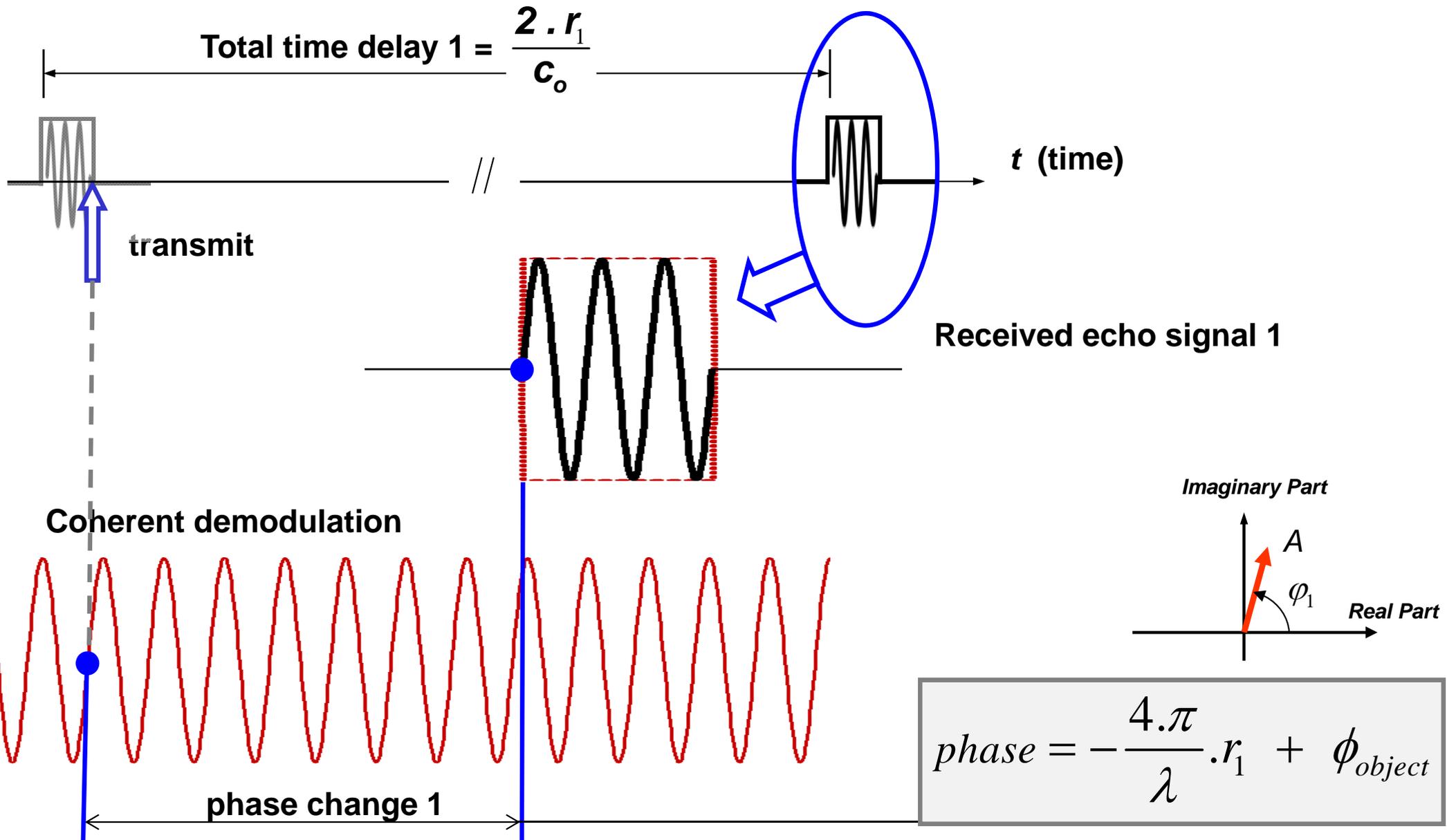
SAR Data Flow



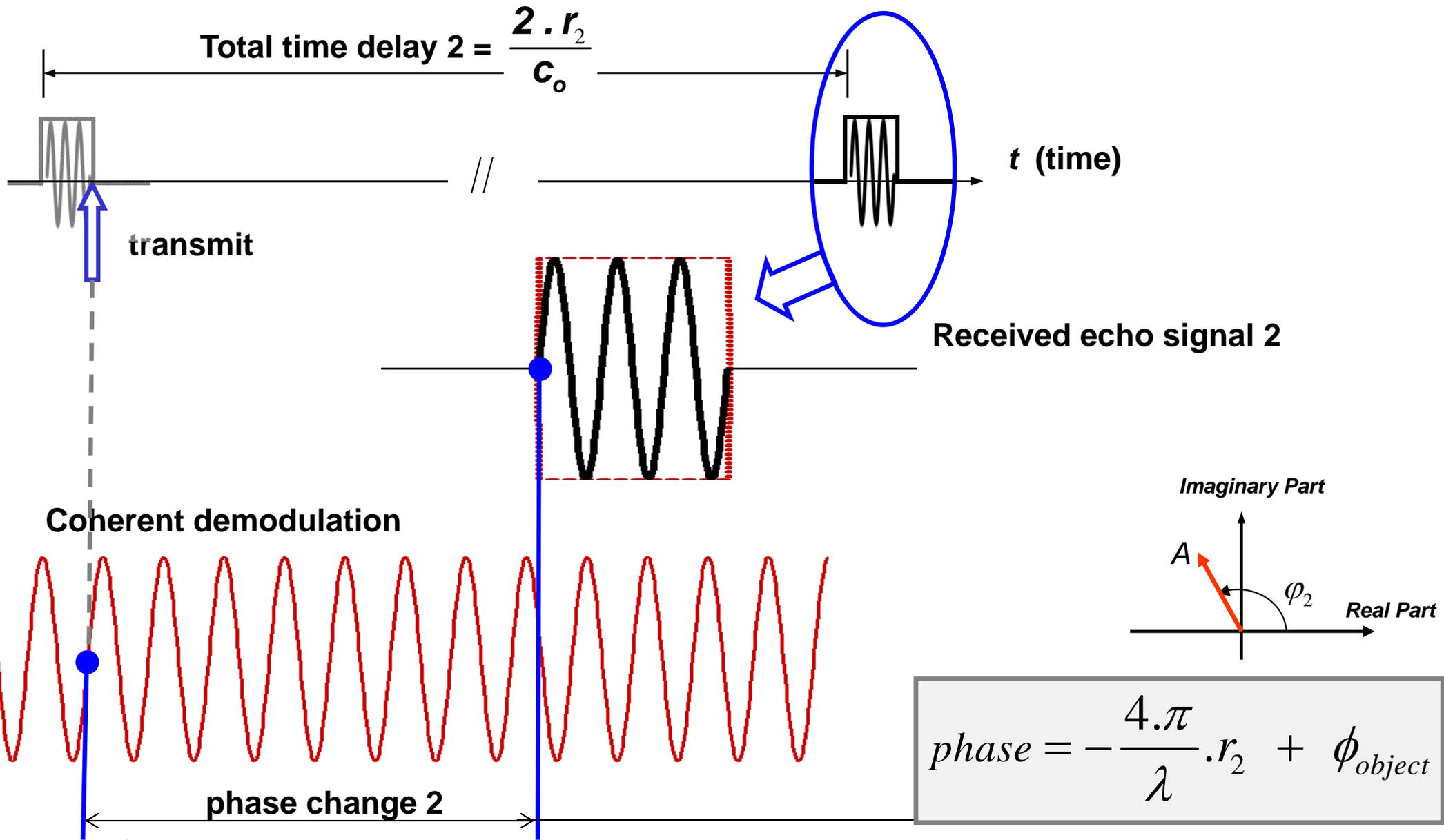
Synthetic Aperture Radar (SAR)



Coherent Measurement Principle



Coherent Measurement Principle



Phasor Representation of SAR Signal

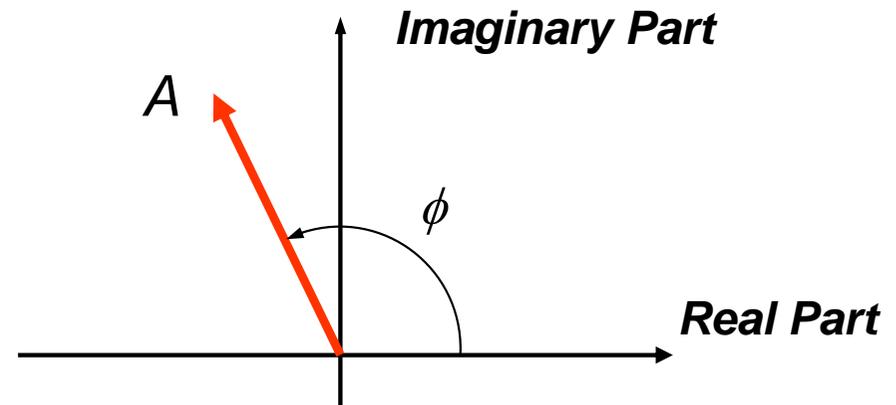
complex representation: $A \cdot \cos(2\pi f_0 t + \phi) \rightarrow A \cdot \exp[j(2\pi f_0 t + \phi)]$

after demodulation: $A \cdot \exp[j \cdot \phi]$

amplitude: A

intensity, power: A^2

phase: ϕ



Every pixel of a complex SAR image consists of a real and an imaginary part, i.e. it is a phasor and contains amplitude and phase information.

amplitude information \rightarrow backscattering coefficient σ_o

$$\text{phase information} = -\frac{4 \cdot \pi}{\lambda} \cdot r + \phi_{\text{object}}$$

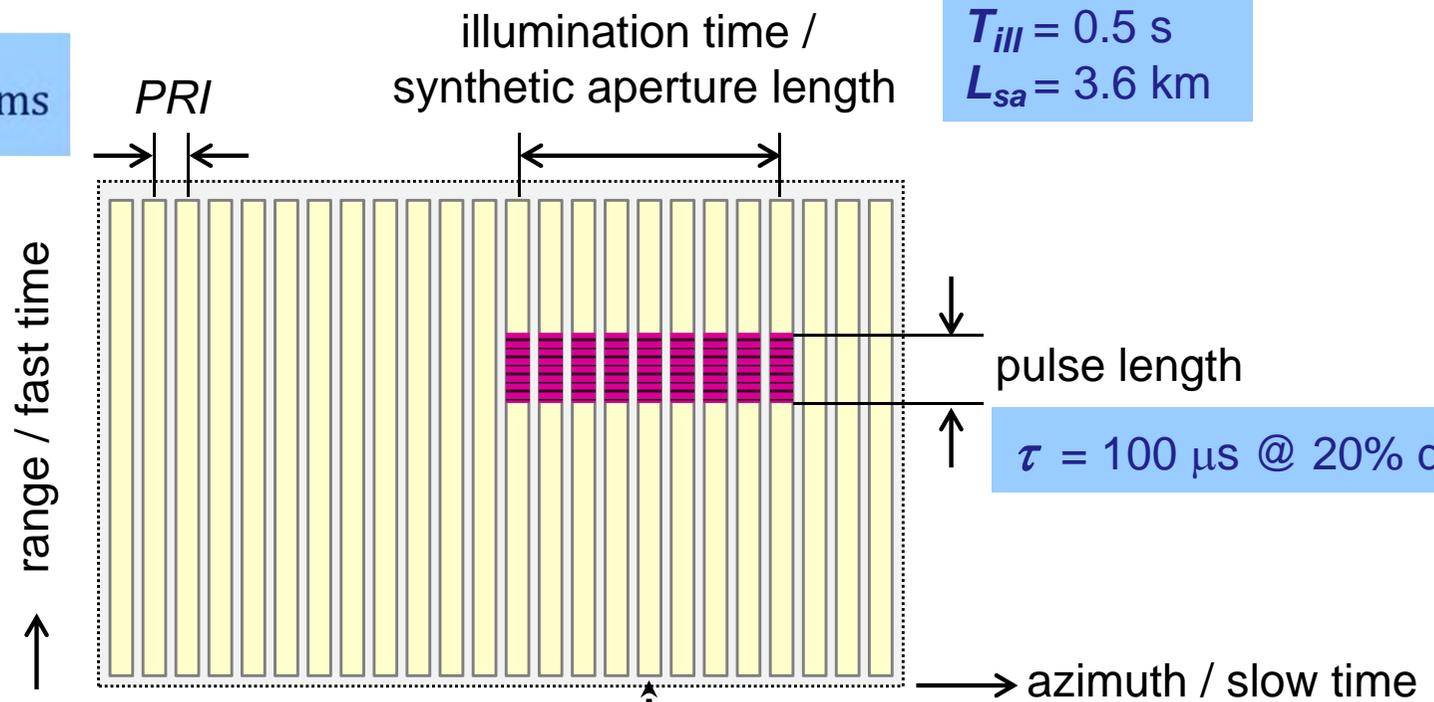


2-D Raw Data Matrix

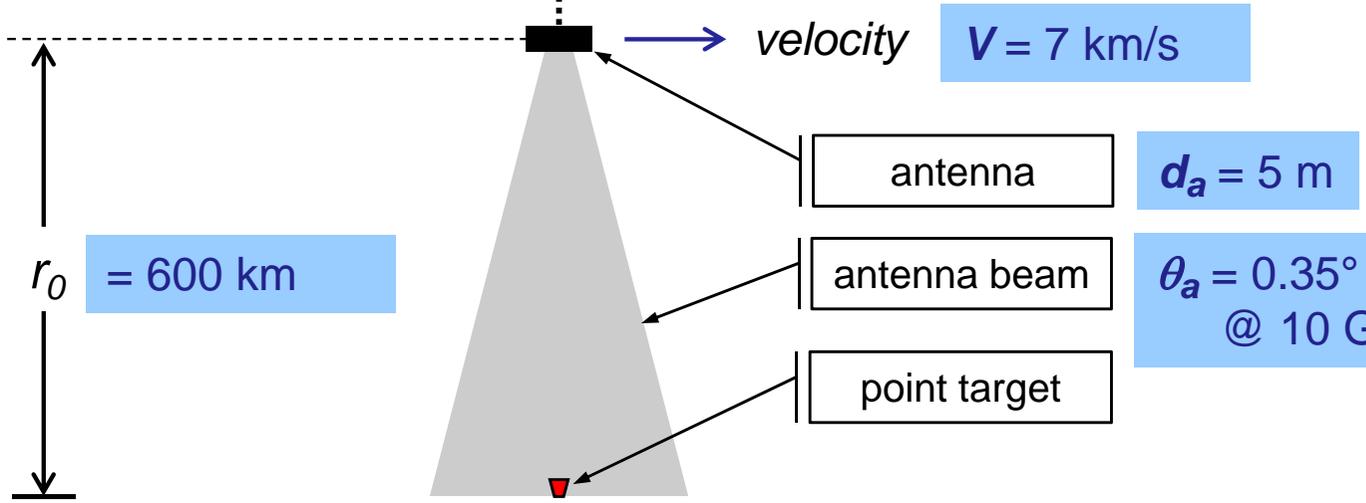
$$PRI = \frac{1}{PRF} = \frac{1}{3 \text{ kHz}} = 0.33 \text{ ms}$$

$$T_{ill} = 0.5 \text{ s}$$

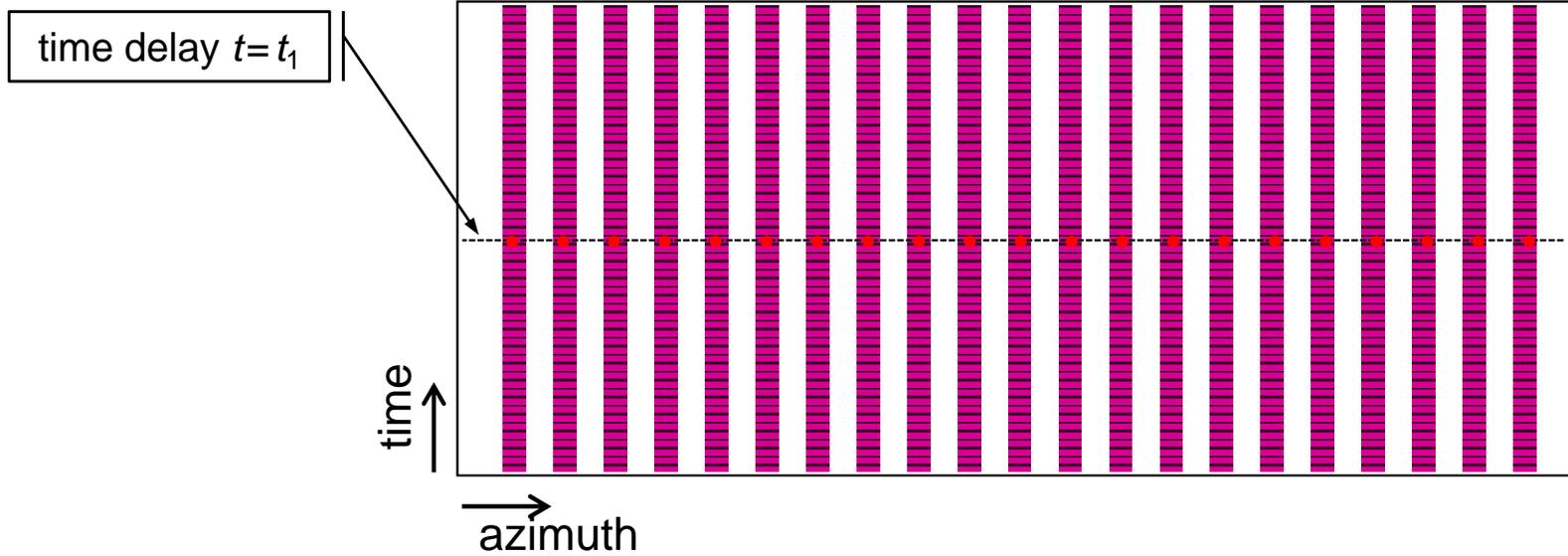
$$L_{sa} = 3.6 \text{ km}$$



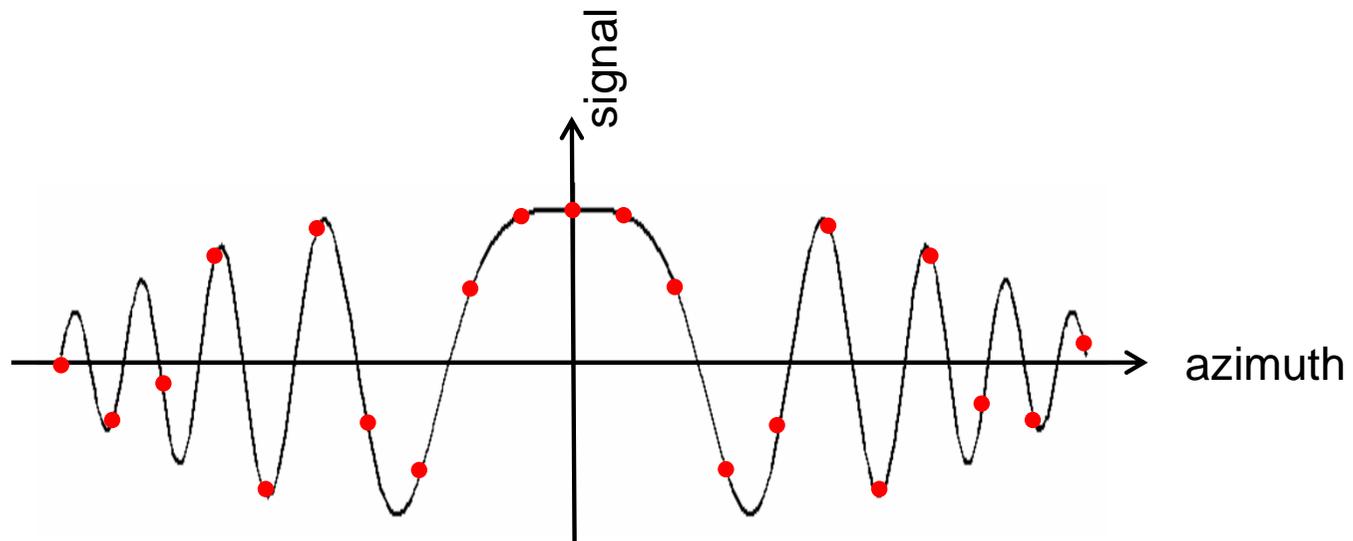
Number of Samples for one point target:
 1500 azimuth
 30 000 range



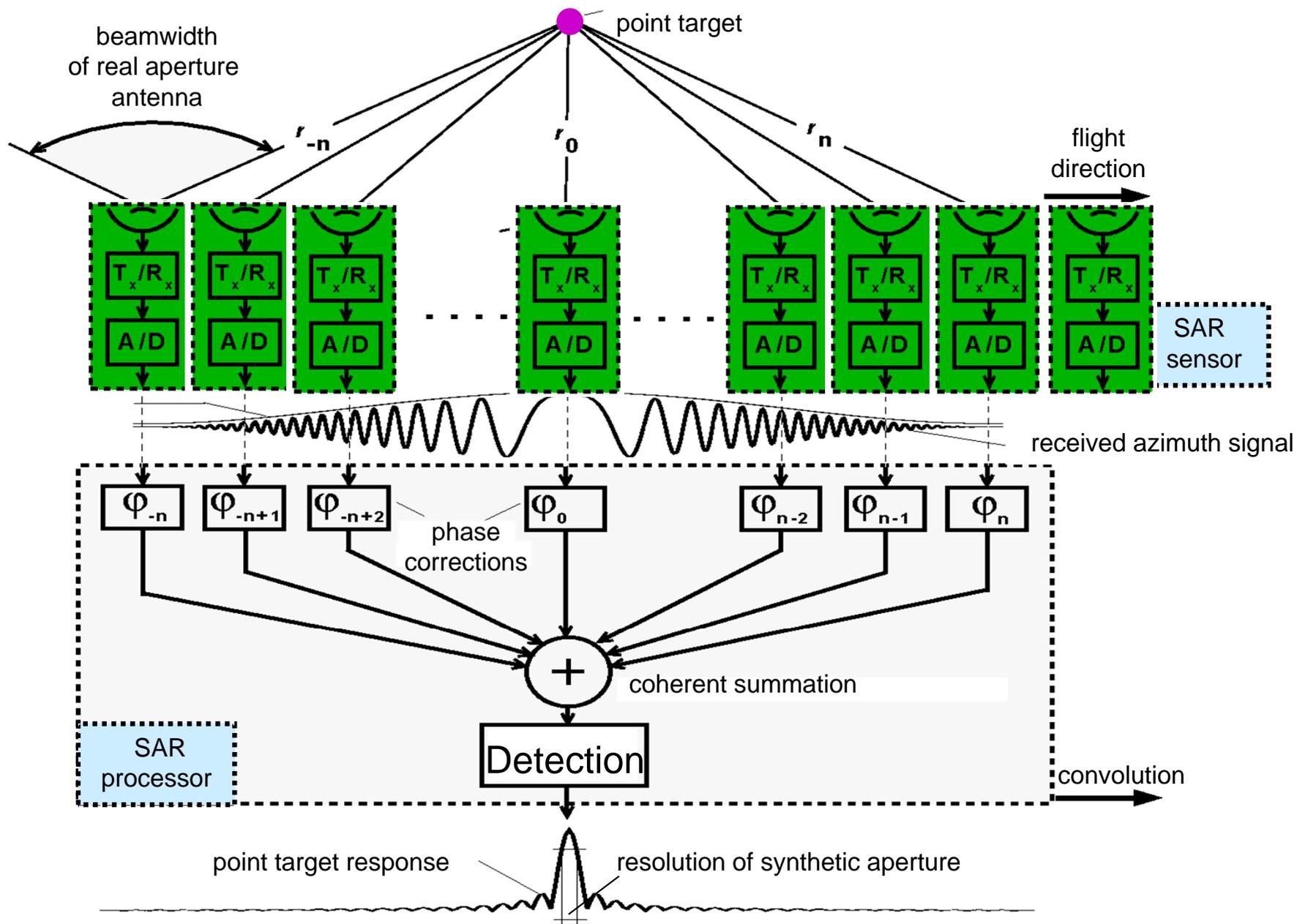
Formation of Azimuth Chirp Signal



**Number of Samples
for one point target:**
1500 azimuth
30 000 range

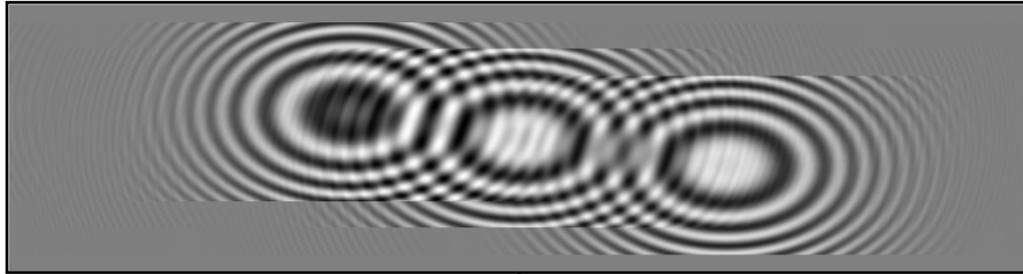


Synthetic Aperture Formation and Processing



SAR Processing (Image Formation)

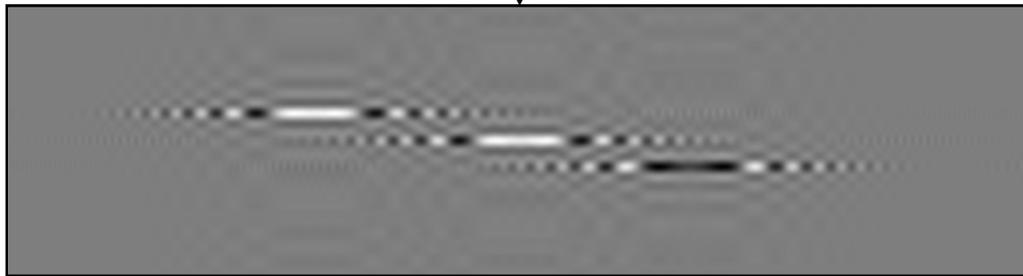
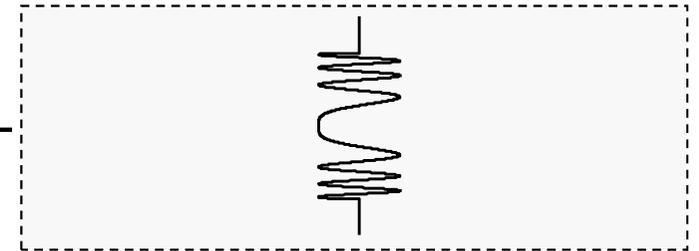
raw data



range compression



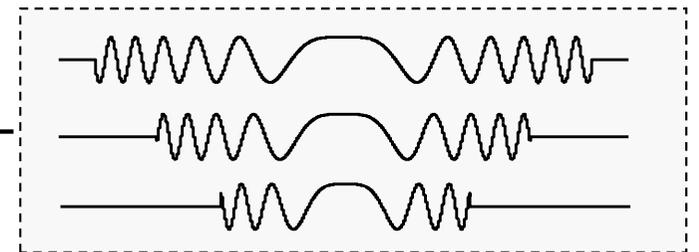
range reference function



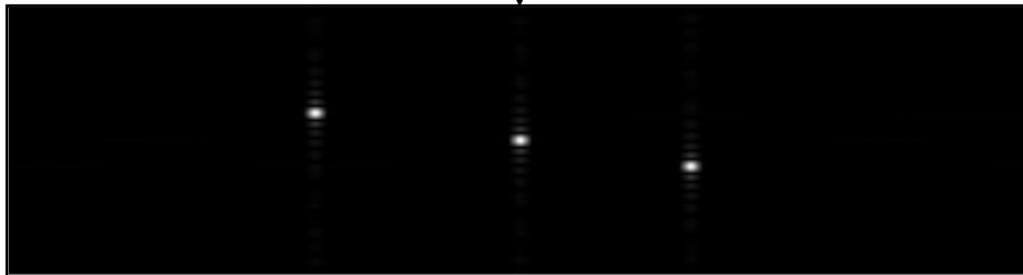
azimuth compression



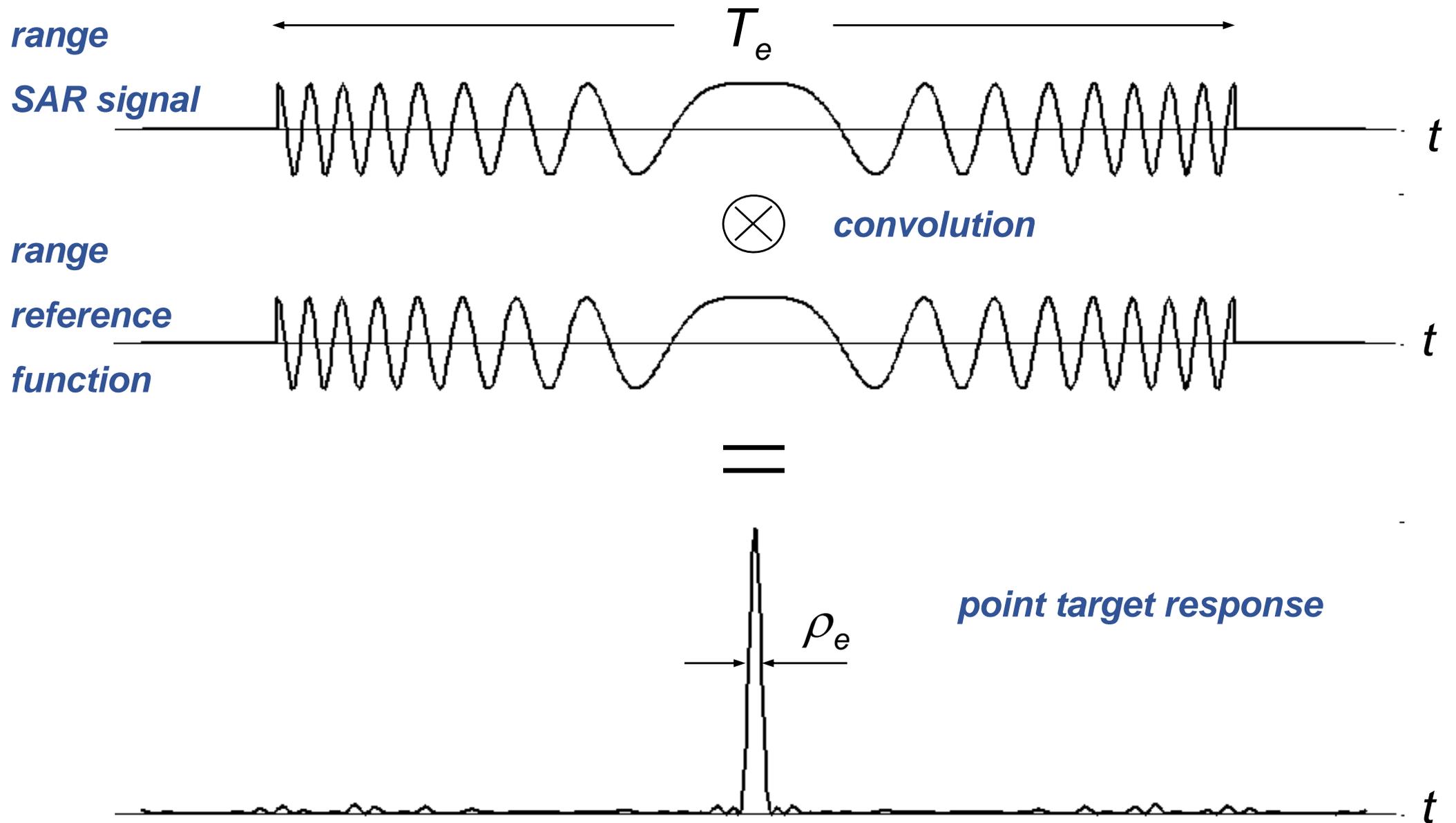
azimuth reference function



SAR image

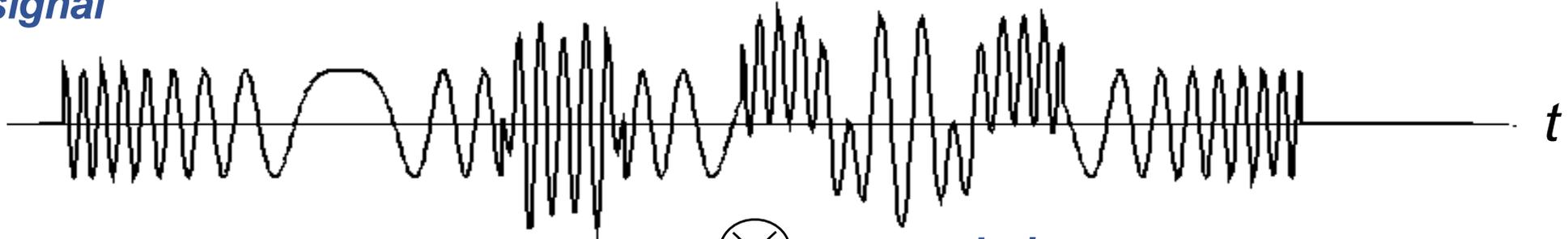


Pulse Compression by Convolution



Linear Superposition of Chirps

SAR signal



range

reference

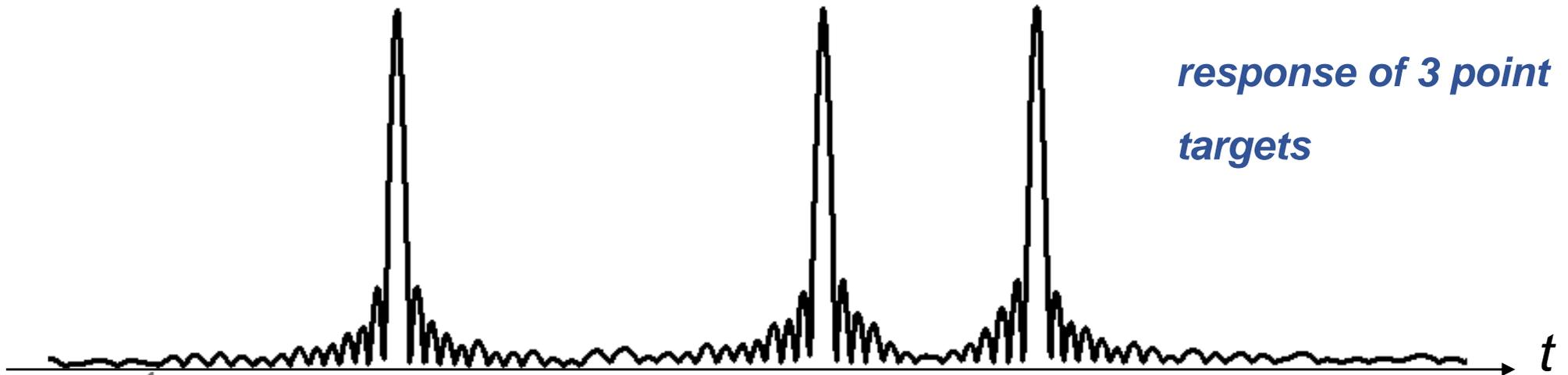
function



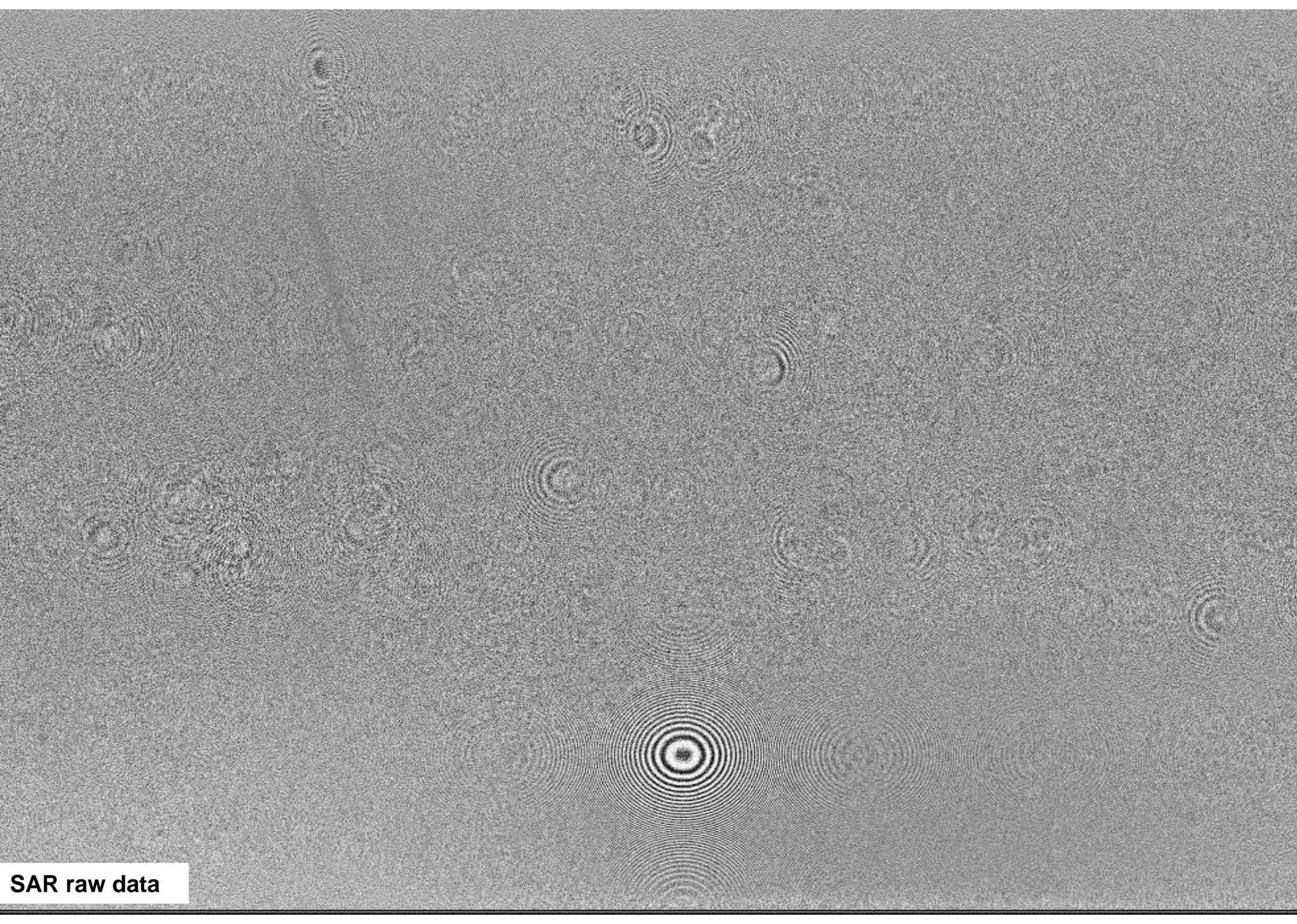
convolution



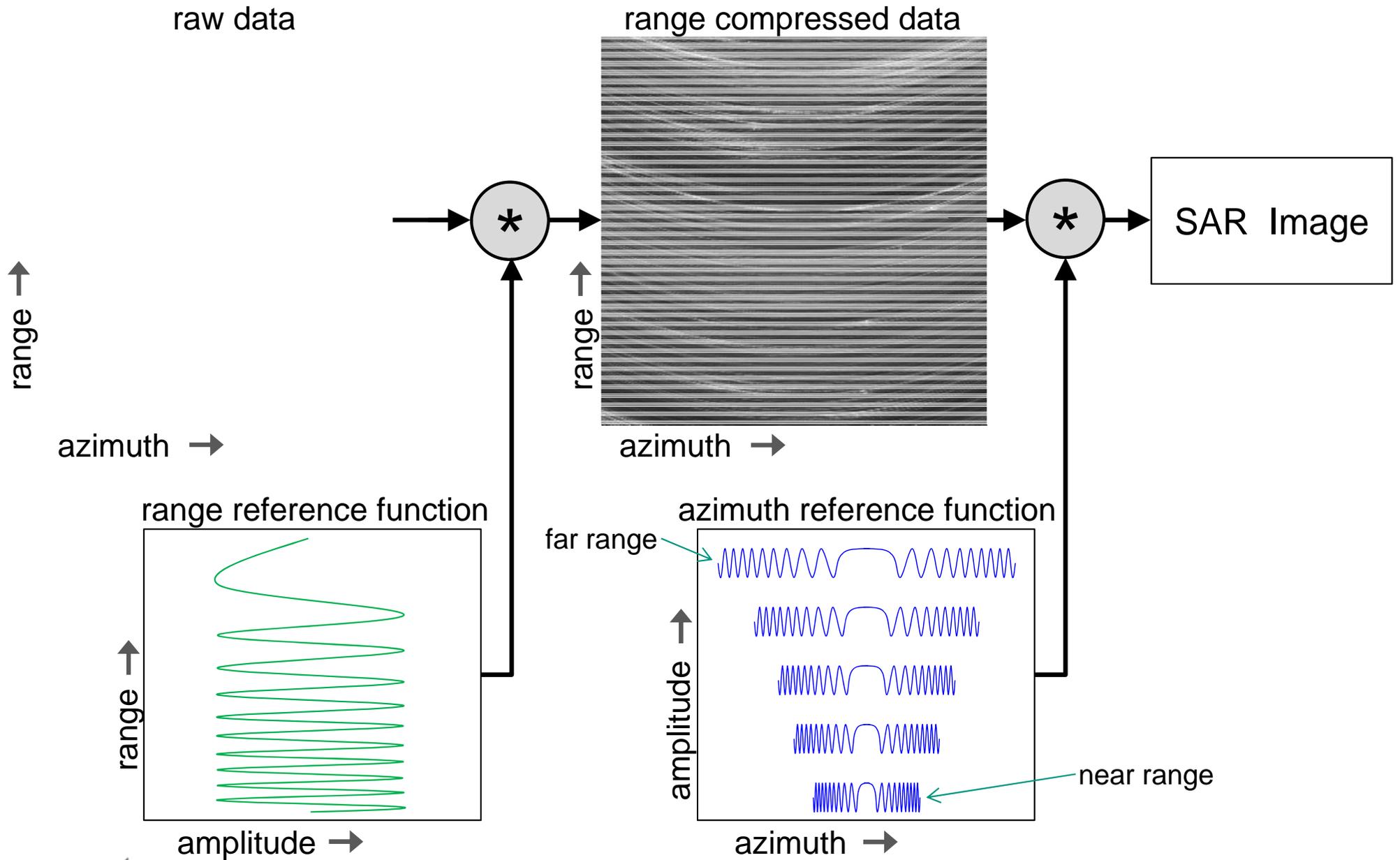
response of 3 point targets



SAR raw data



SAR Processing (Image Formation)



SAR Processing (Image Formation)



Summary: SAR Processing

1. Step: Range compression

- Generation of range reference function
- Matched filtering using convolution of range signal with range reference function

2. Step: Azimuth compression

- Generation of azimuth reference function
- Matched filtering using convolution of azimuth signal with azimuth reference function

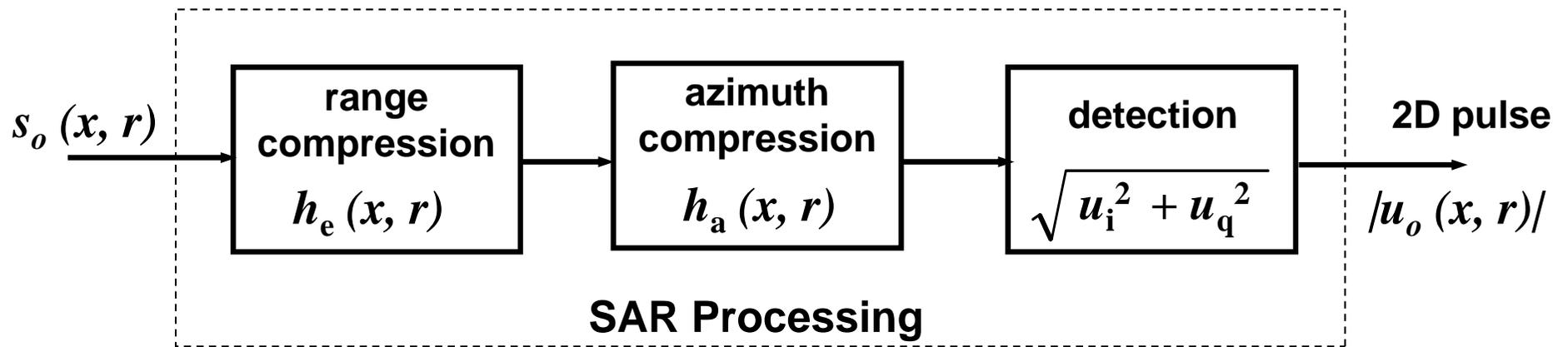
3. Step: Calculation of the modulus of the SAR image (detection)

- This step is not required in case that the phase information is used (e.g. polarimetry, interferometry etc.)

Normally the convolution is carried out in frequency domain

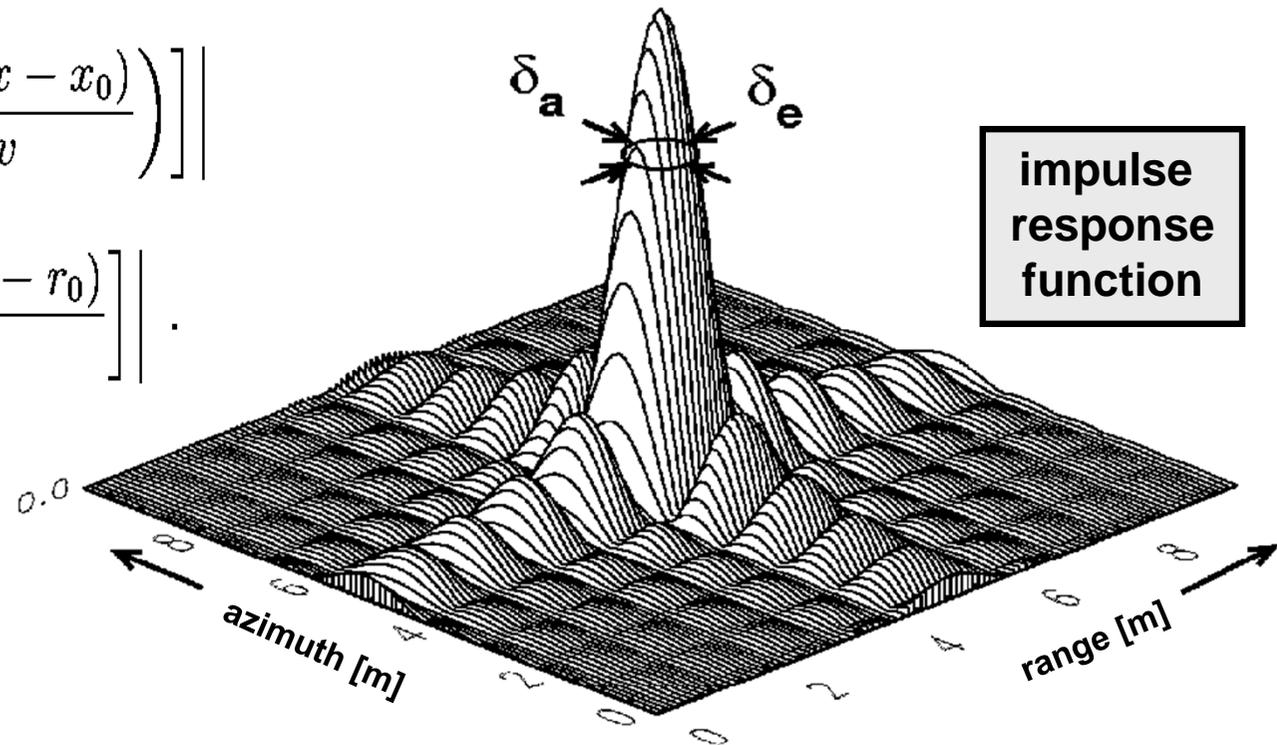


SAR Processing: 2D Matched Filter



$$|u_a(x)| = \left| \sqrt{B_a \cdot T_a} \cdot \text{sinc} \left[\pi \cdot \left(\frac{B_a \cdot (x - x_0)}{v} \right) \right] \right|$$

$$|u_e(r)| = \left| \sqrt{B_e \cdot T_e} \cdot \text{sinc} \left[\frac{2\pi \cdot B_e \cdot (r - r_0)}{c_0} \right] \right|$$



Calibration of SAR Images

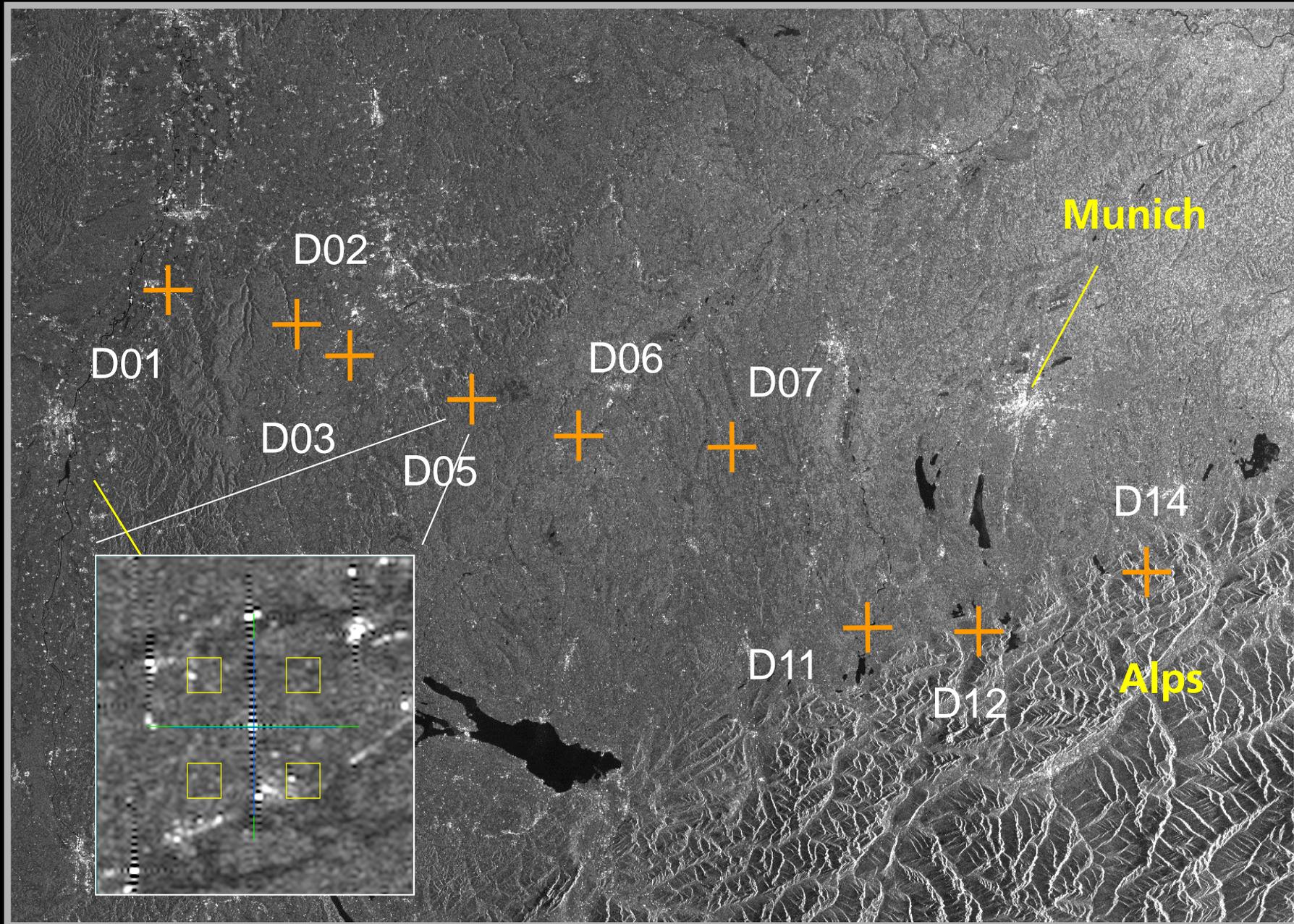


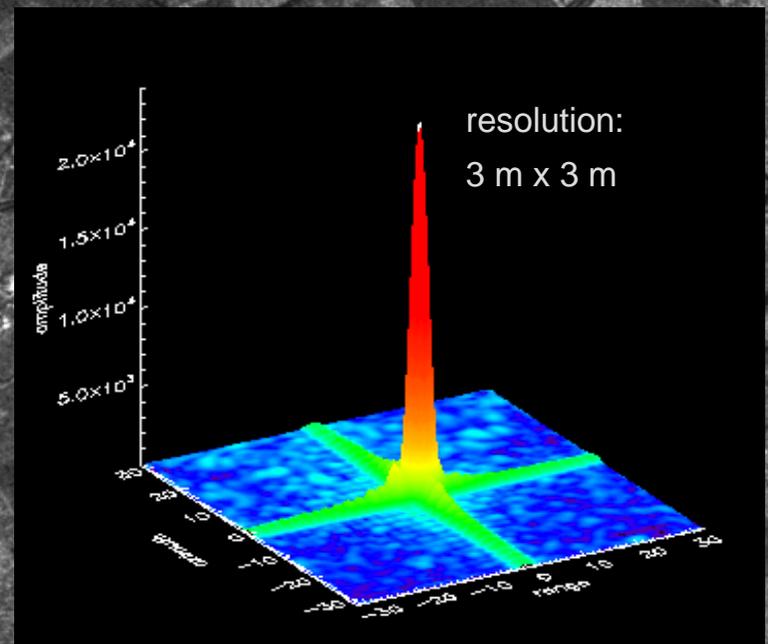
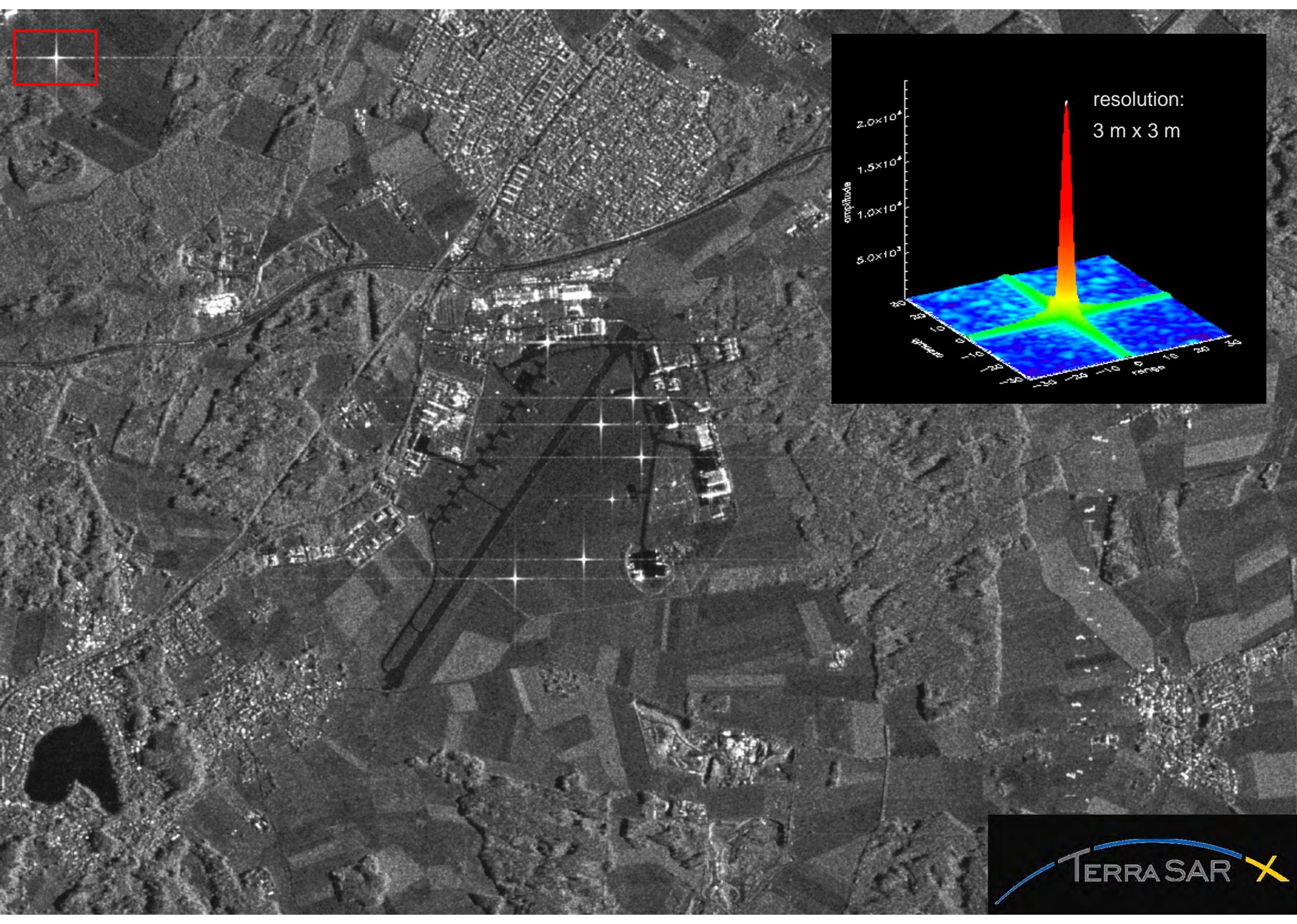
Calibration Devices

- Examples of calibration targets with well-known reflectivity (Radar Cross Section) for external calibration of the SAR system



SAR Image of ASAR/ENVISAT, 12-10-02





SAR Image Properties

– Geometric Distortions –



Montserrat Volcano

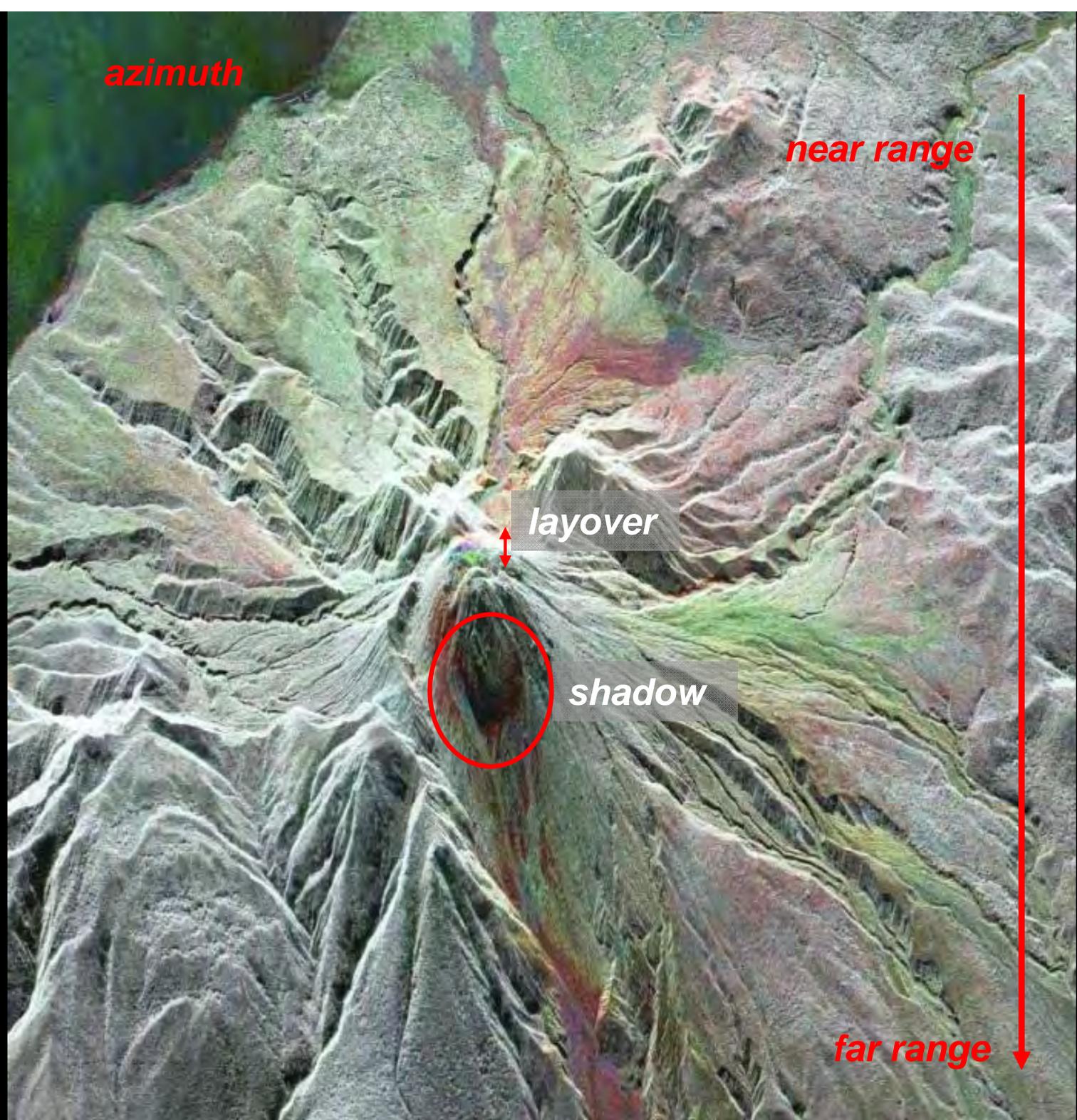
Stripmap

VV-pol.

- 9. Oct. 2007
- Eruption: 29.
July 2008
- 1. Aug. 2008
- 12. Aug. 2008



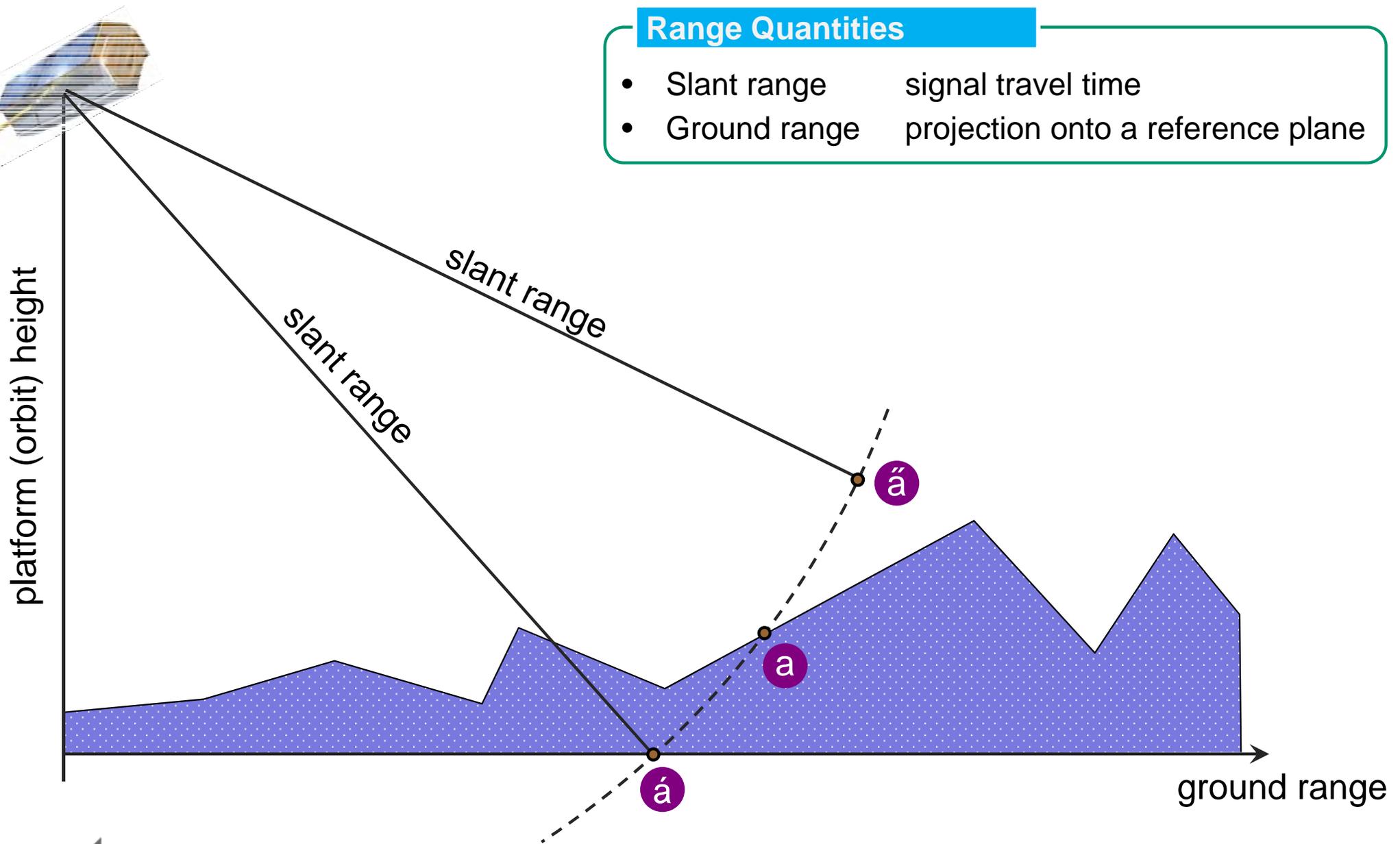
TERRA SAR X



Slant-to-Ground-Range Conversion

Range Quantities

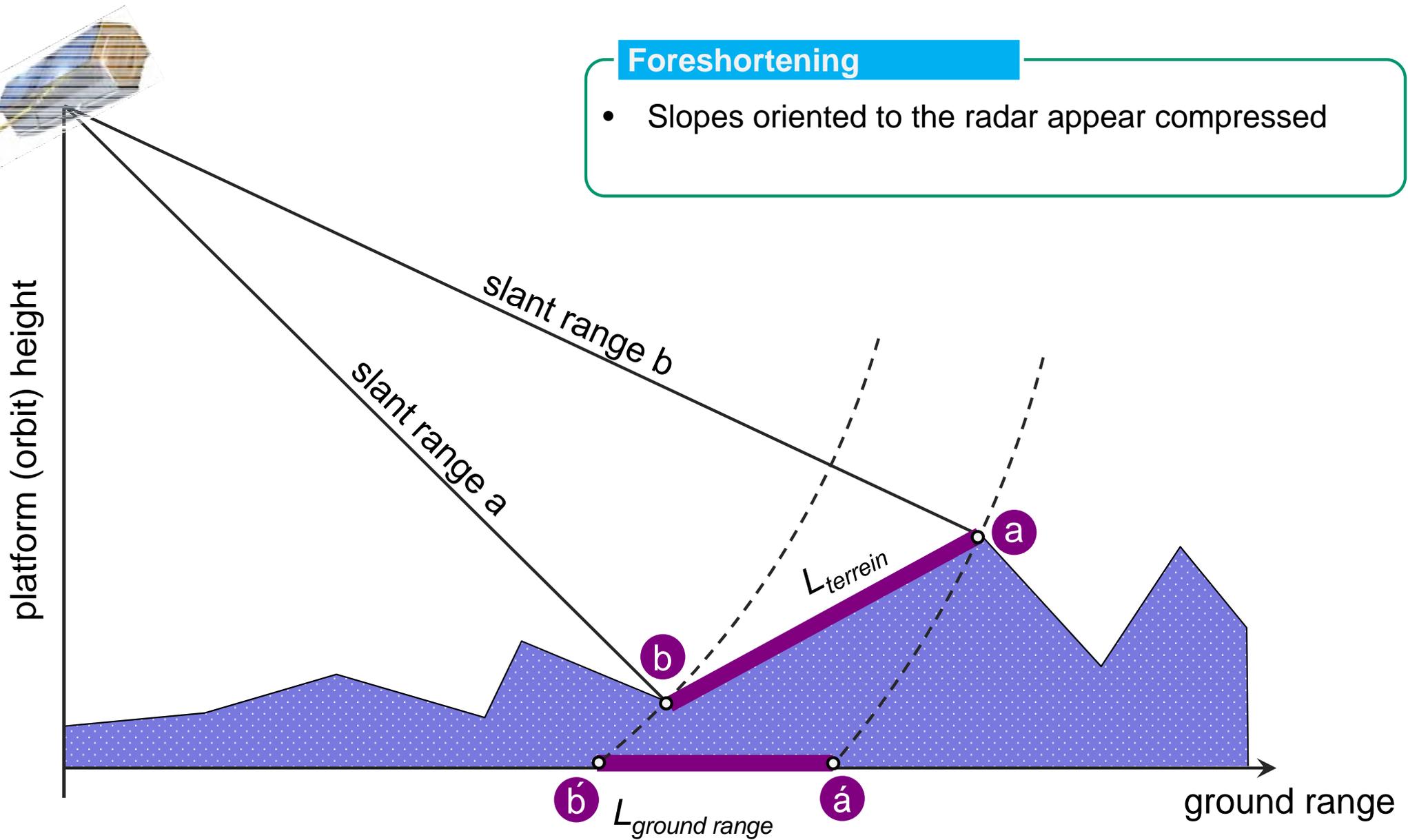
- Slant range signal travel time
- Ground range projection onto a reference plane



Geometric Distortion: Foreshortening

Foreshortening

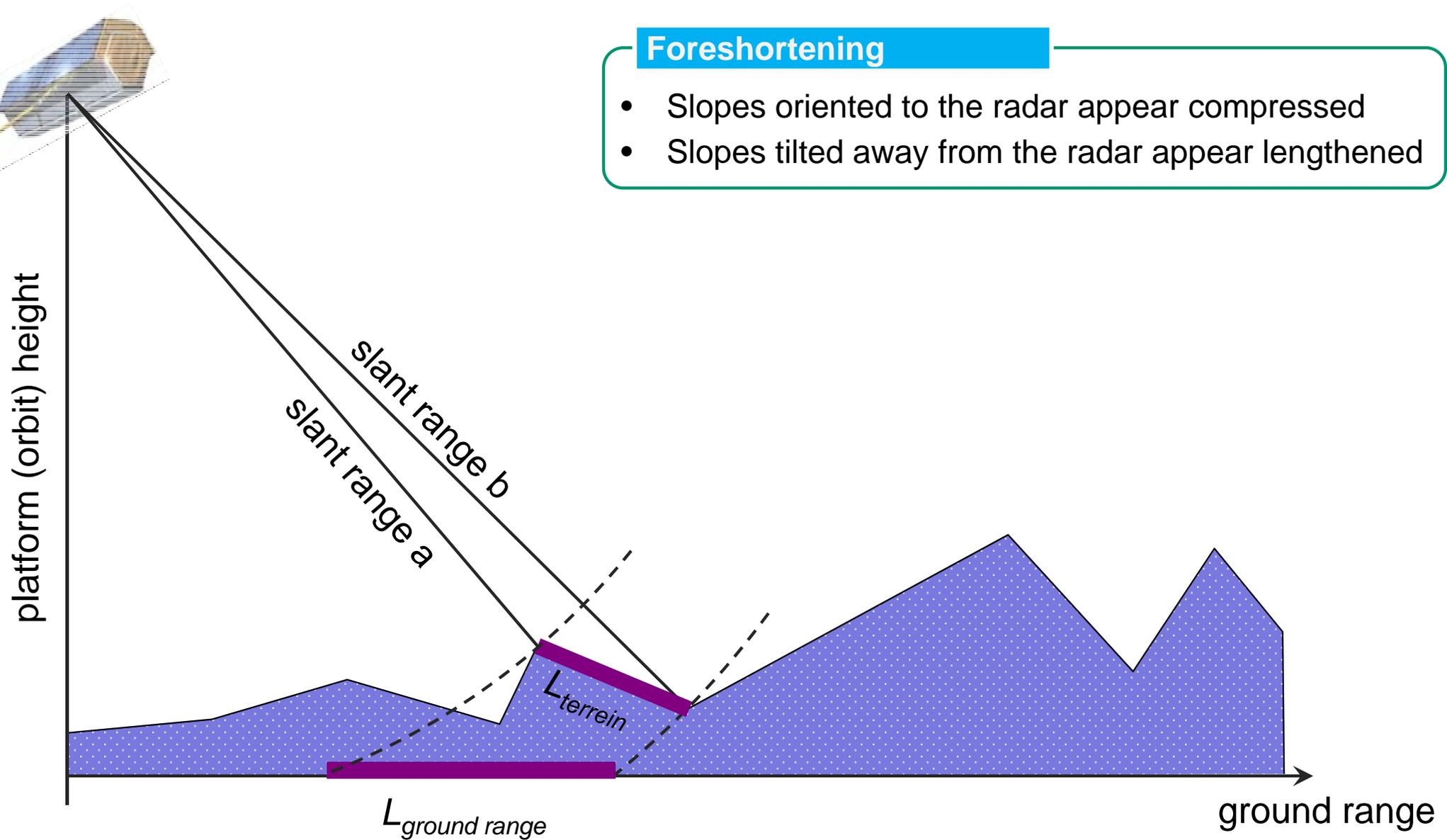
- Slopes oriented to the radar appear compressed



Geometric Distortion: Foreshortening

Foreshortening

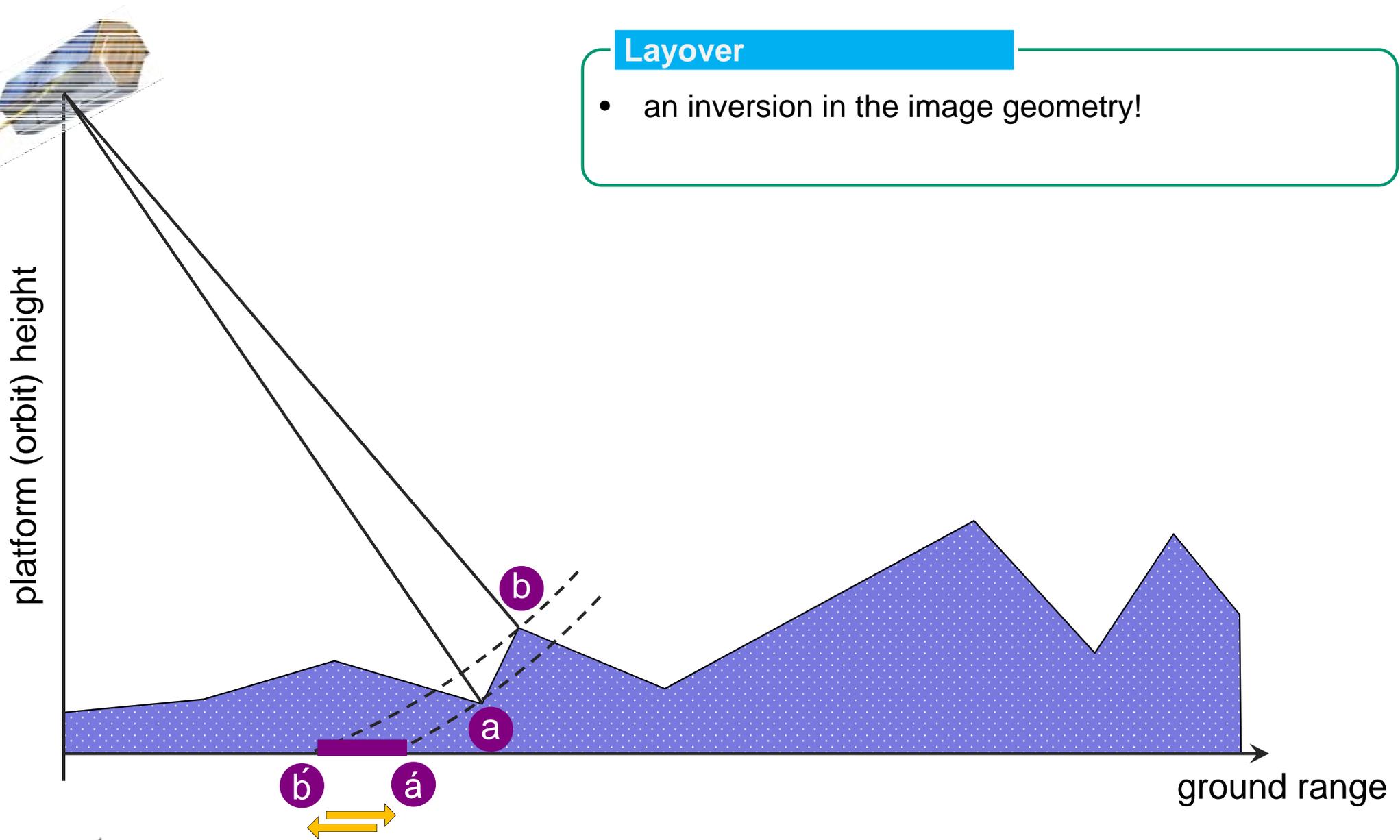
- Slopes oriented to the radar appear compressed
- Slopes tilted away from the radar appear lengthened



Geometric Distortion: Layover

Layover

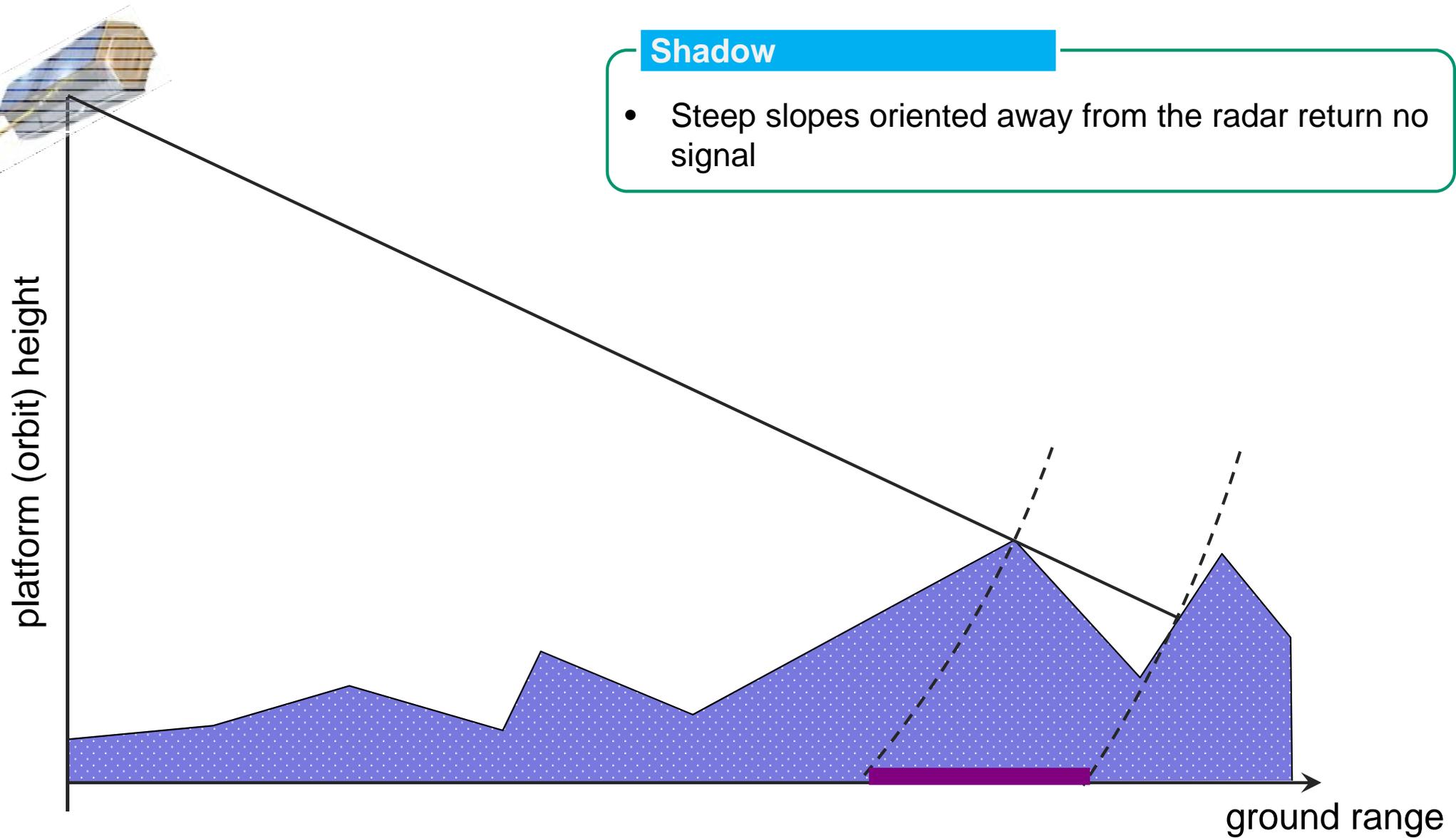
- an inversion in the image geometry!



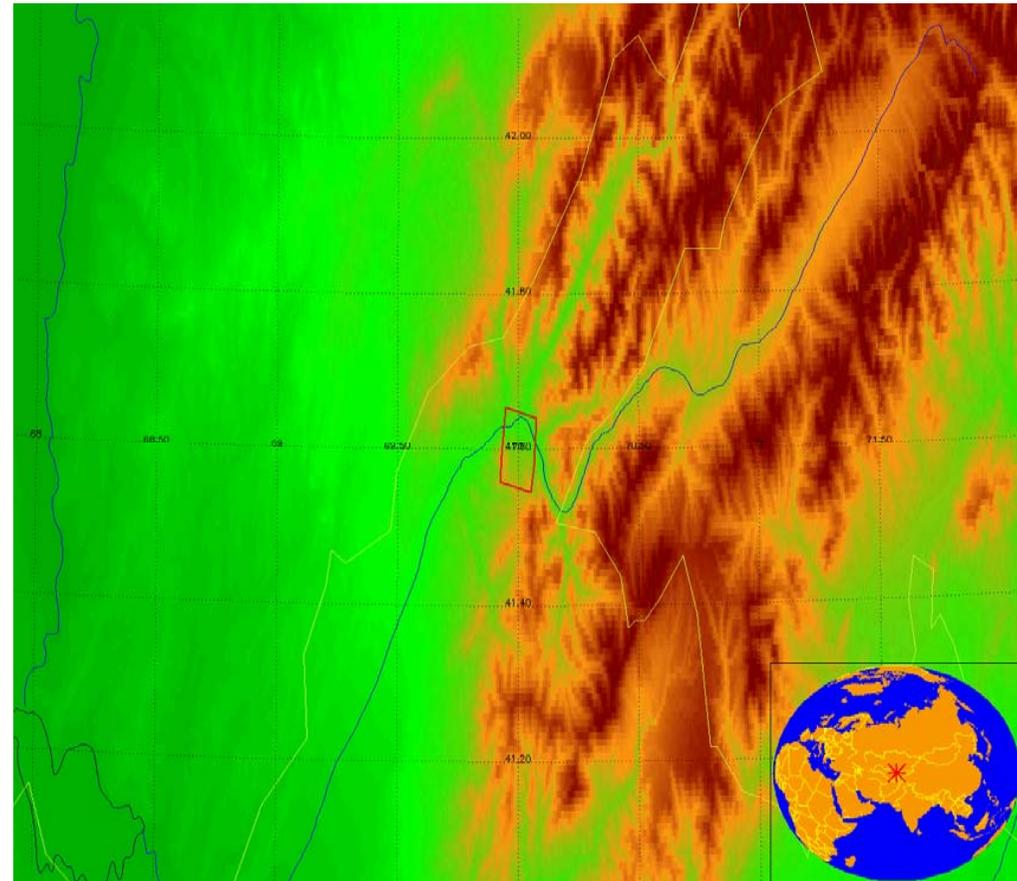
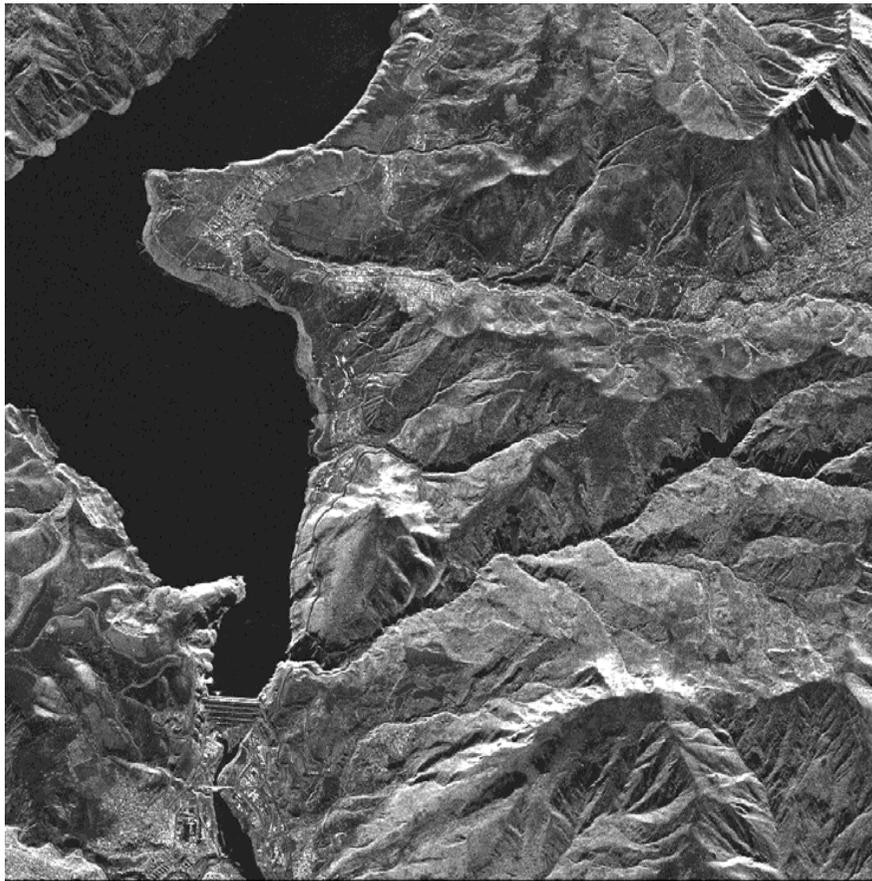
Geometric Distortion: Shadow

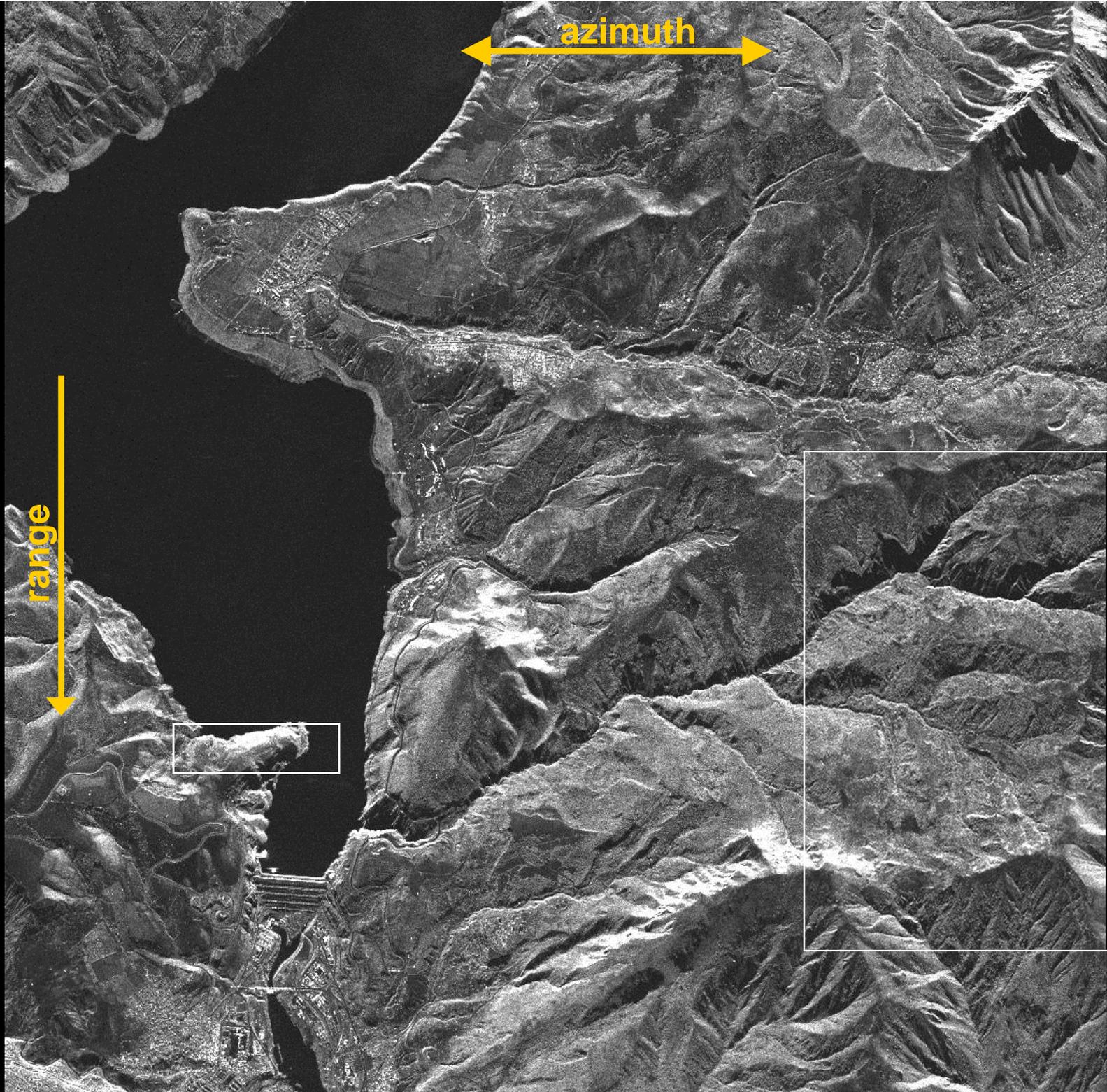
Shadow

- Steep slopes oriented away from the radar return no signal



Consider the radar image below. What is the illumination direction of the radar?





near range

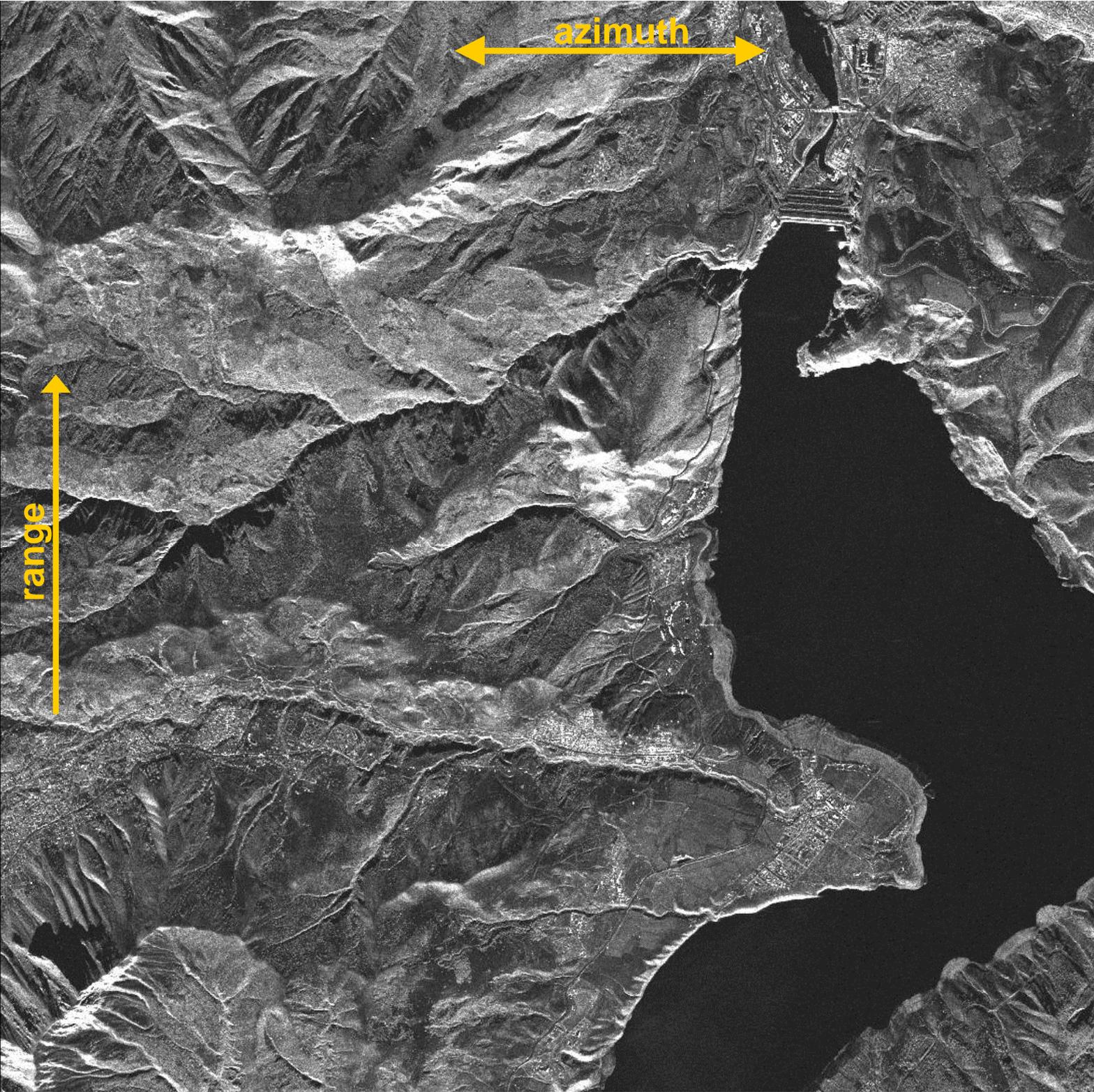
far range

far range

azimuth

range

near range



SAR Image Properties

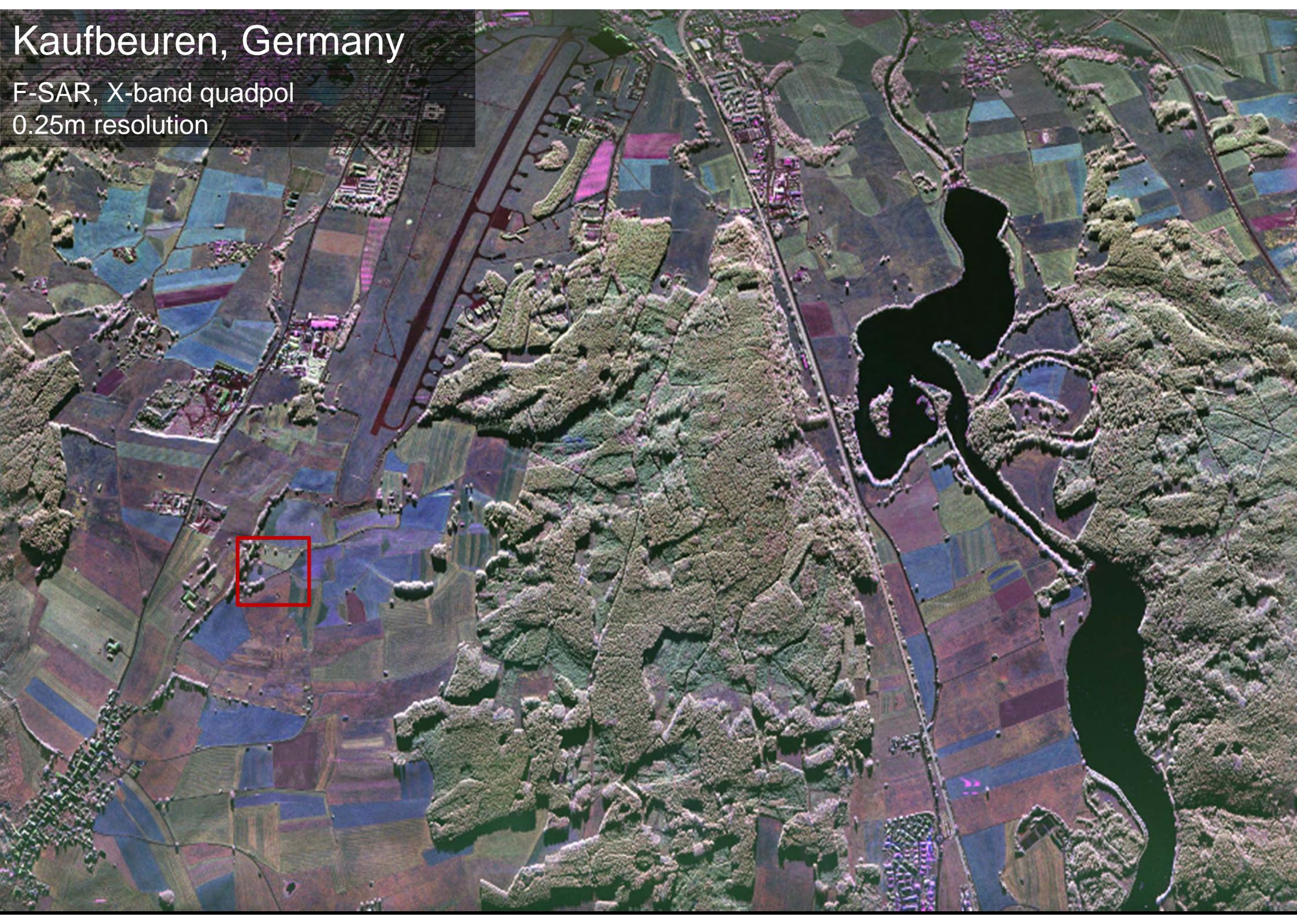
– Speckle –





Kaufbeuren, Germany

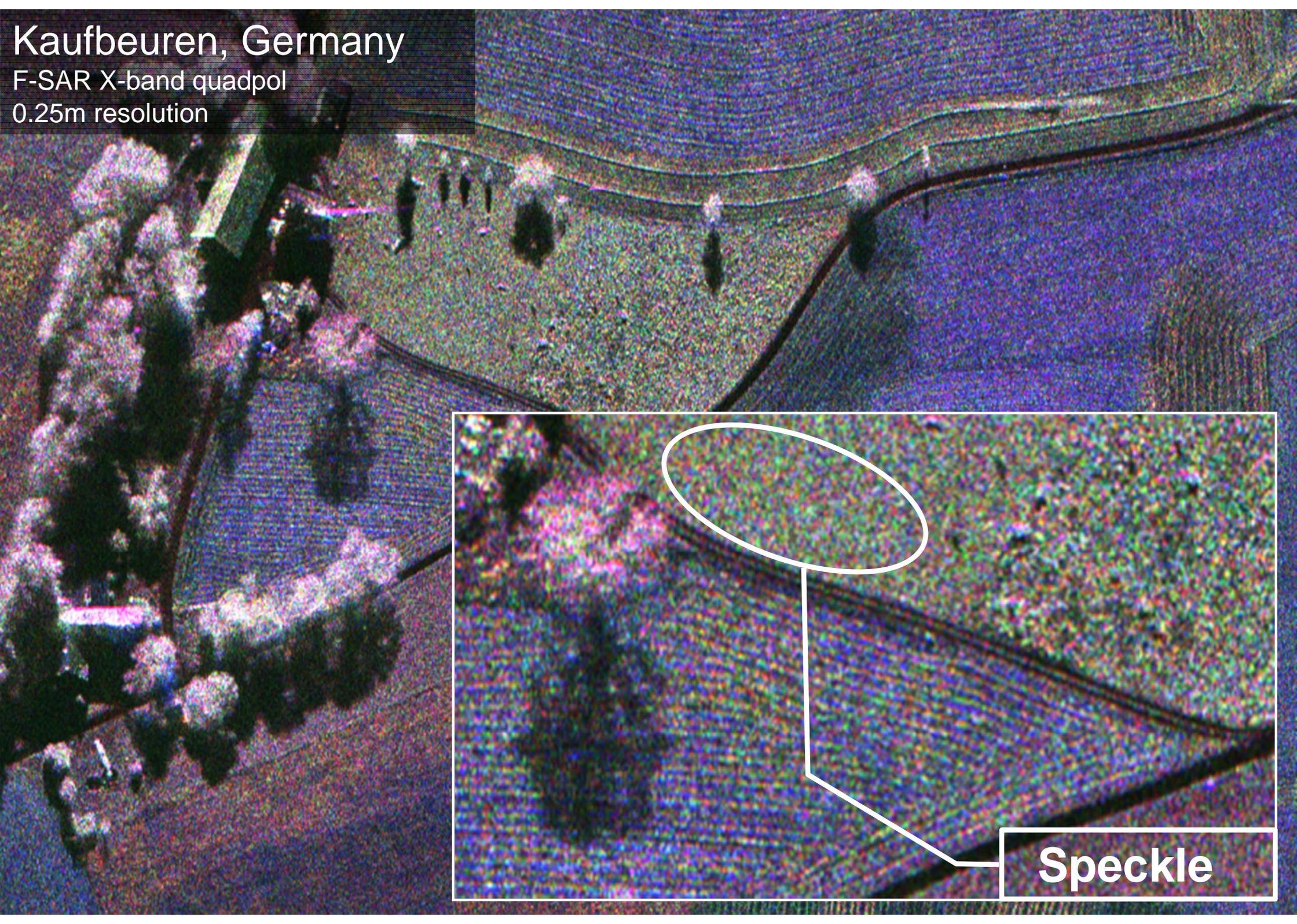
F-SAR, X-band quadpol
0.25m resolution



Kaufbeuren, Germany

F-SAR X-band quadpol

0.25m resolution



Speckle

SAR signal modeling

- SAR image can be modeled as:

$$|u(x, r)| = | \gamma(x, r) \otimes u_o(x, r) |$$

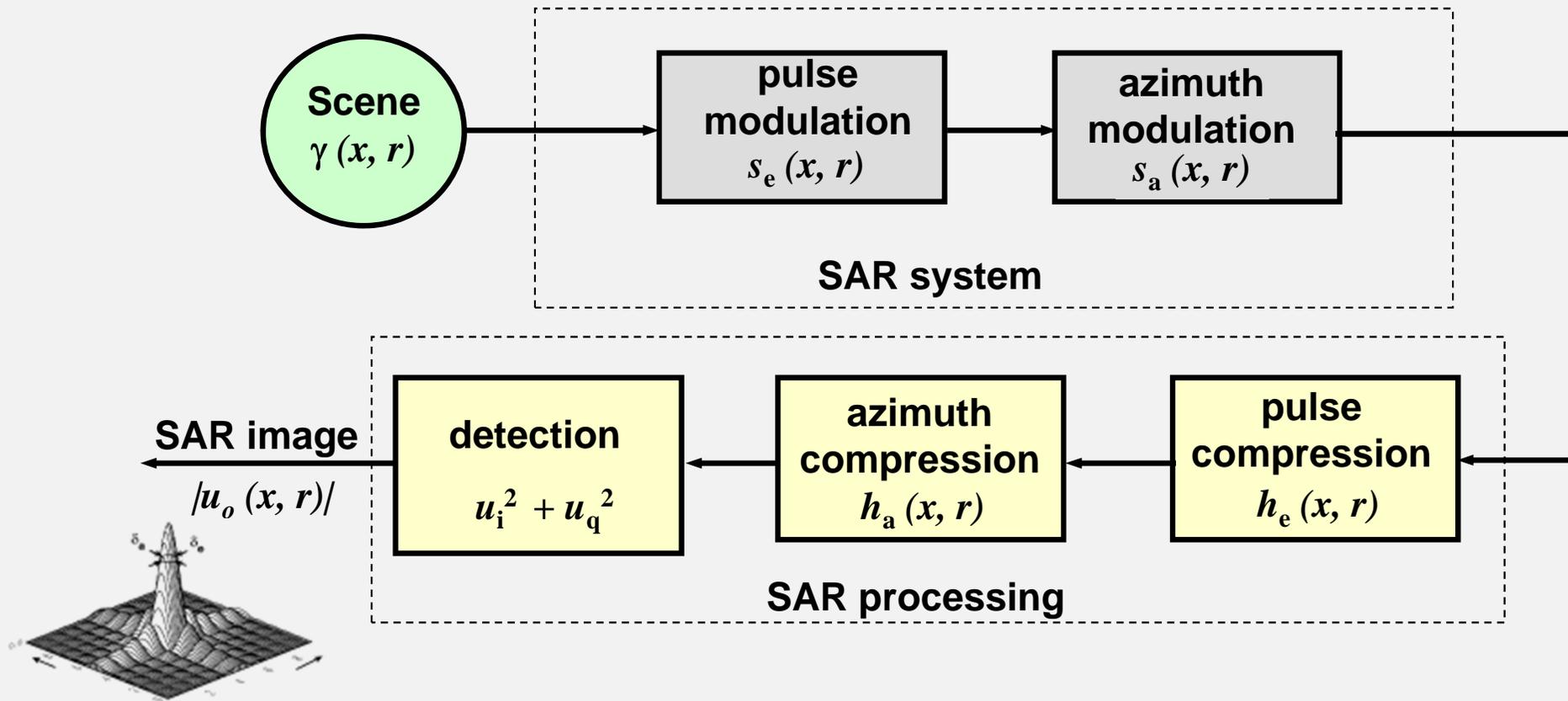
- For a point target: $\gamma = 1$

where

$|u(x, r)|$ SAR image

$\gamma(x, r)$ scene complex reflectivity

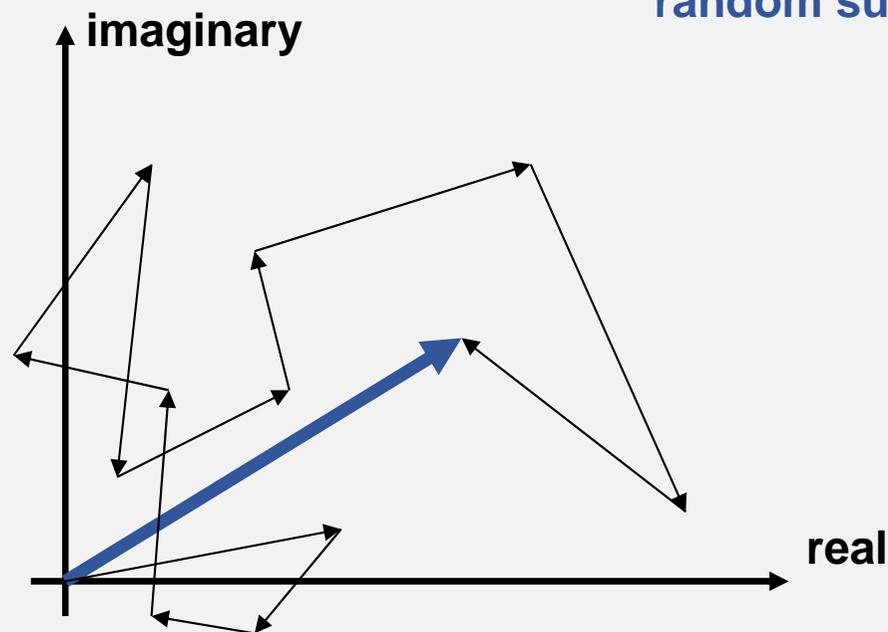
$u_o(x, r)$ SAR impulse response



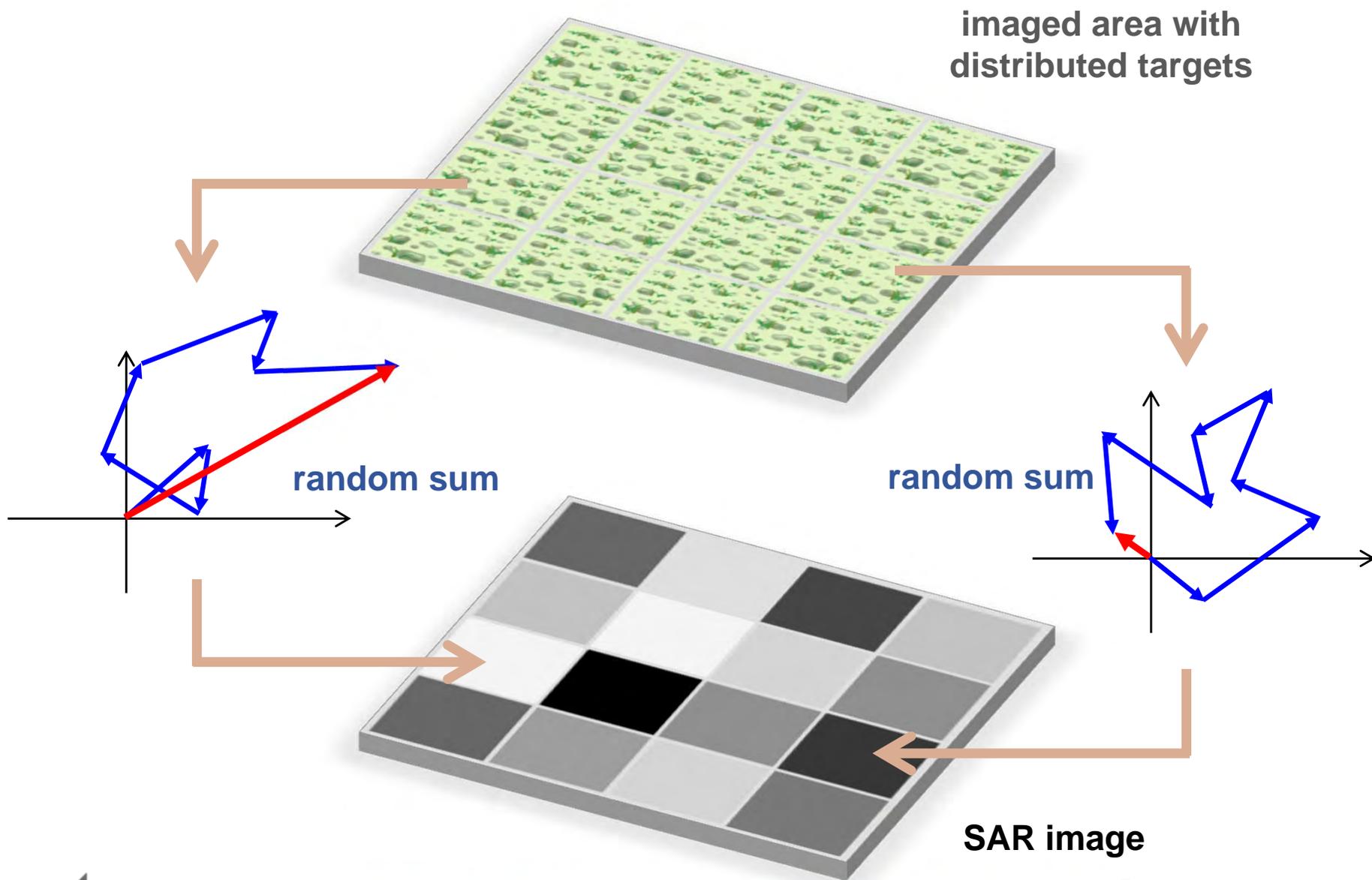
SAR signal modeling

- Distributed targets have surface roughness comparable or smaller than radar wavelength
- Resolution of the SAR sensor cannot resolve individual scatterers
- For each resolution cell, $\gamma(x, r)$ is equal to the sum of all scatterers contributions i. e.

$$|u(x_o, r_o)| = |\gamma(x_o, r_o) \otimes u_o(x, r)| = \left| \underbrace{\sum \gamma_i(x_o, r_o) \otimes u_o(x, r)}_{\text{random sum}} \right|$$

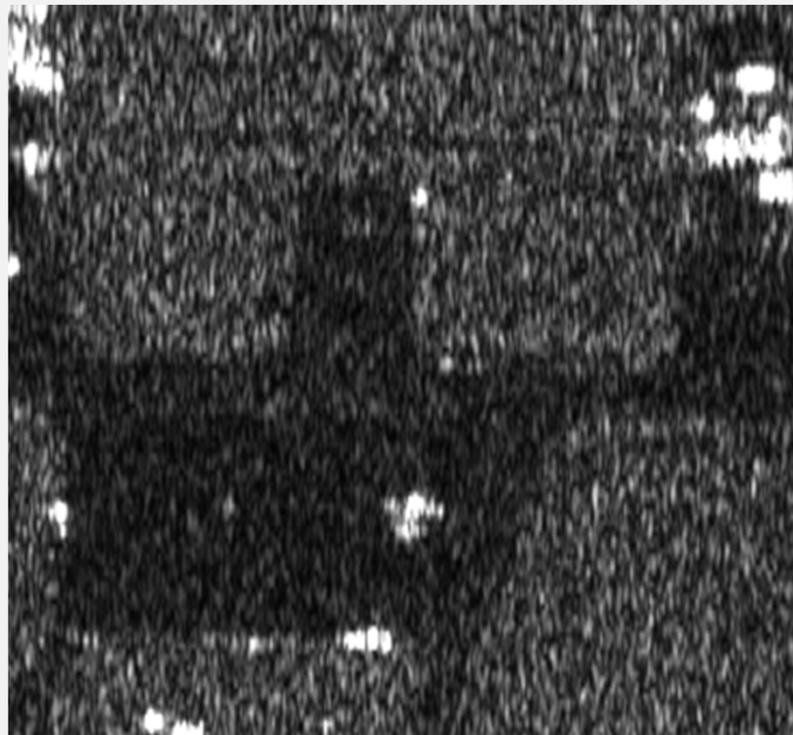


Speckle



Speckle

- Inherent to coherent systems
- Probability distribution function has an exponential distribution, i.e.
average value = standard deviation
- Speckle makes SAR image interpretation more difficult

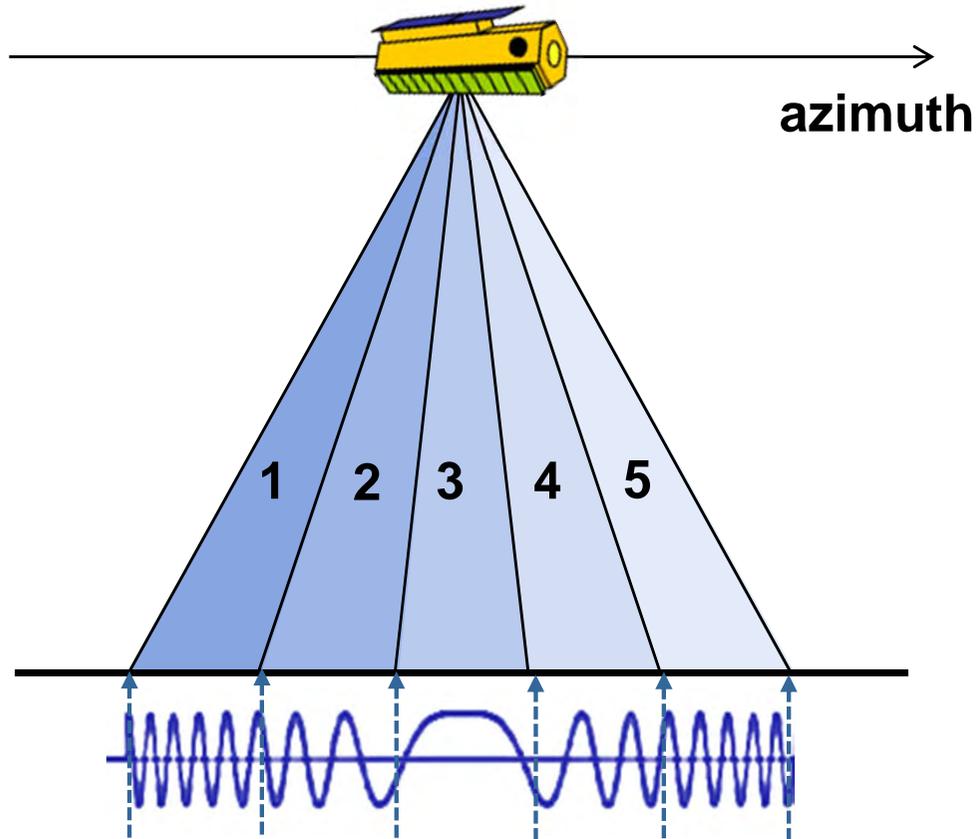


E-SAR high resolution image
(0.6 m x 2 m)

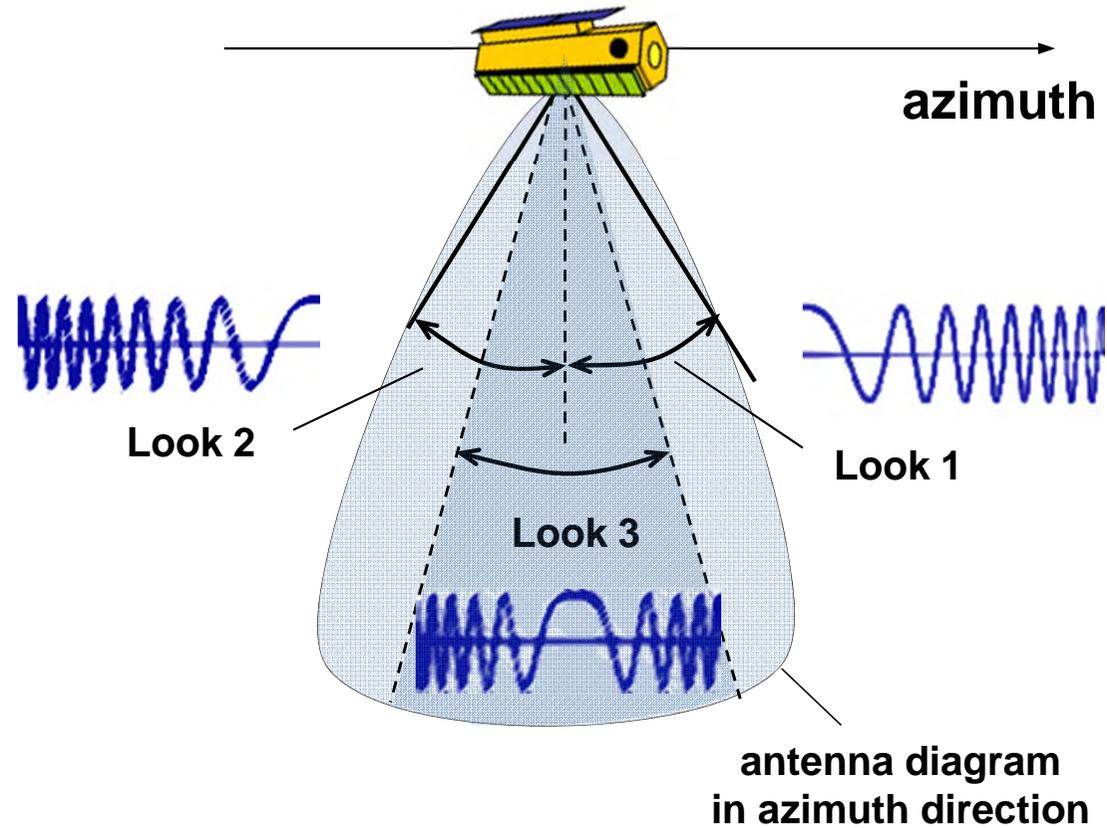


Multi-Look Processing

5 azimuth looks



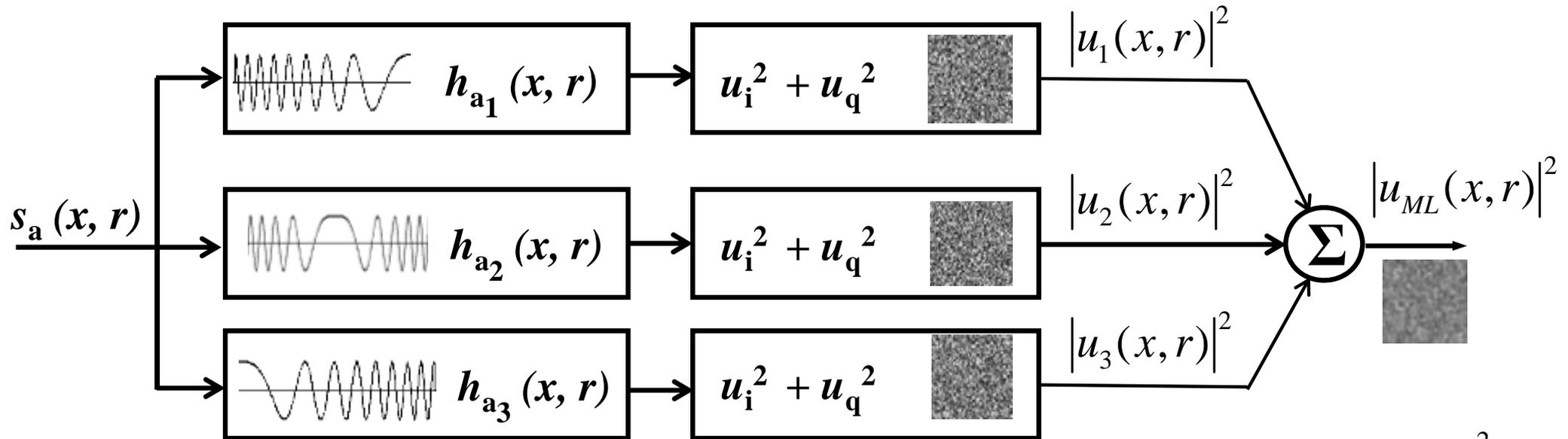
3 looks with 50% overlap



→ overlap of 50% between the looks is commonly used.



Multi-Look Processing (@ SAR Processor)



- SAR impulse response function with multi-looking (L looks): $|u_{ML}(x, r)|^2 = \frac{\sum_{i=1}^L |u_i(x, r)|^2}{L}$

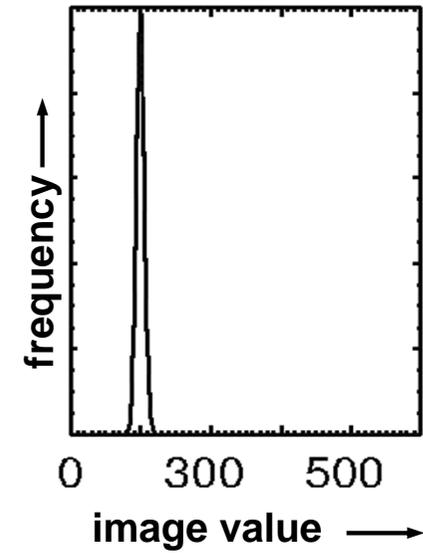
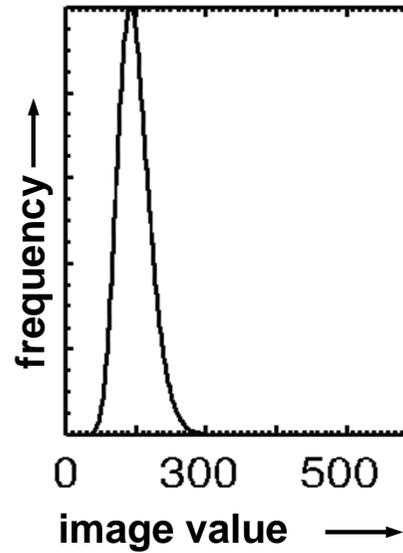
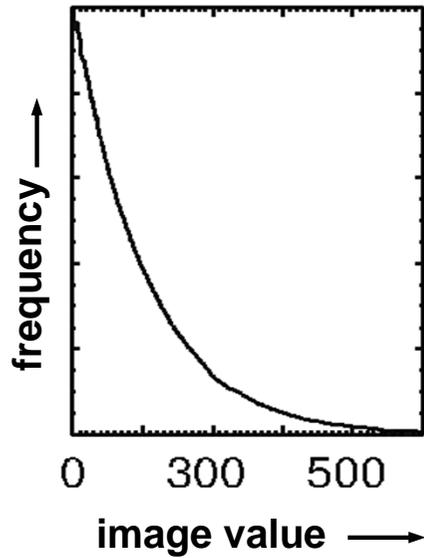
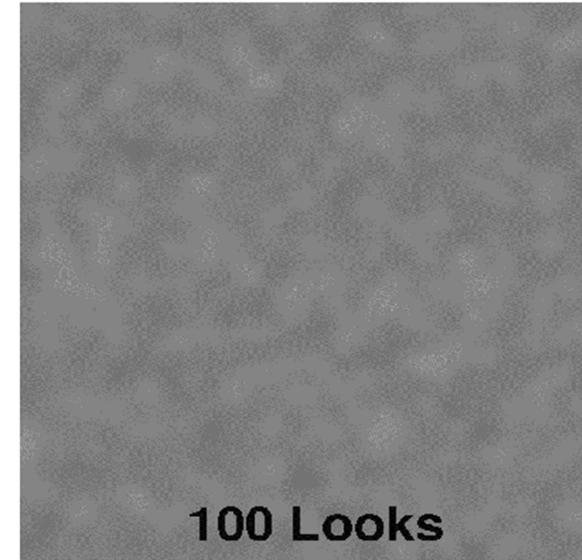
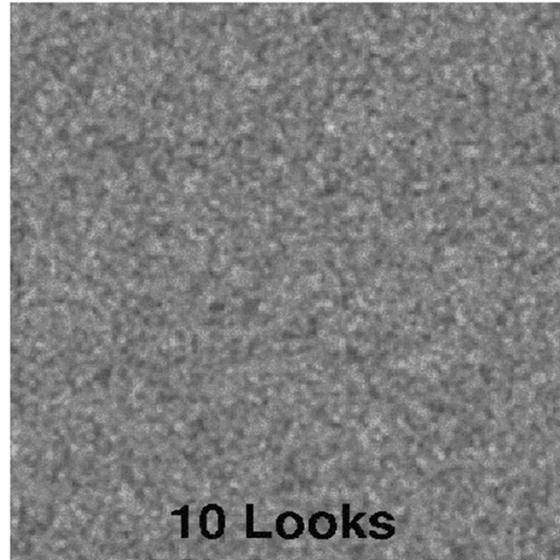
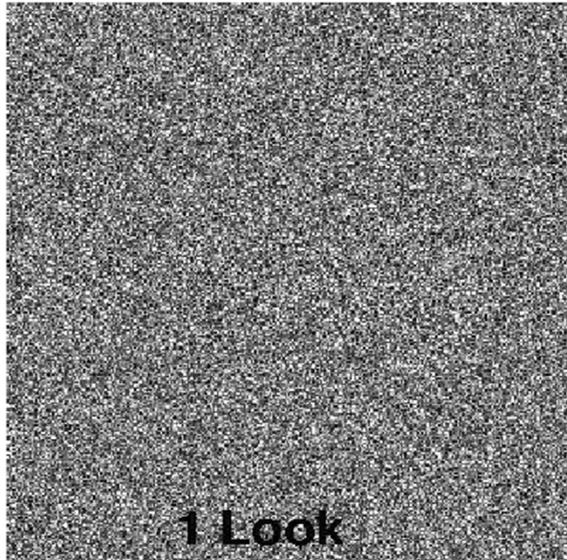
- azimuth resolution deteriorates: $\delta_{a,ML} = \delta_a \cdot L$

- Standard deviation of the speckle noise is reduced by the square root of the number of looks:

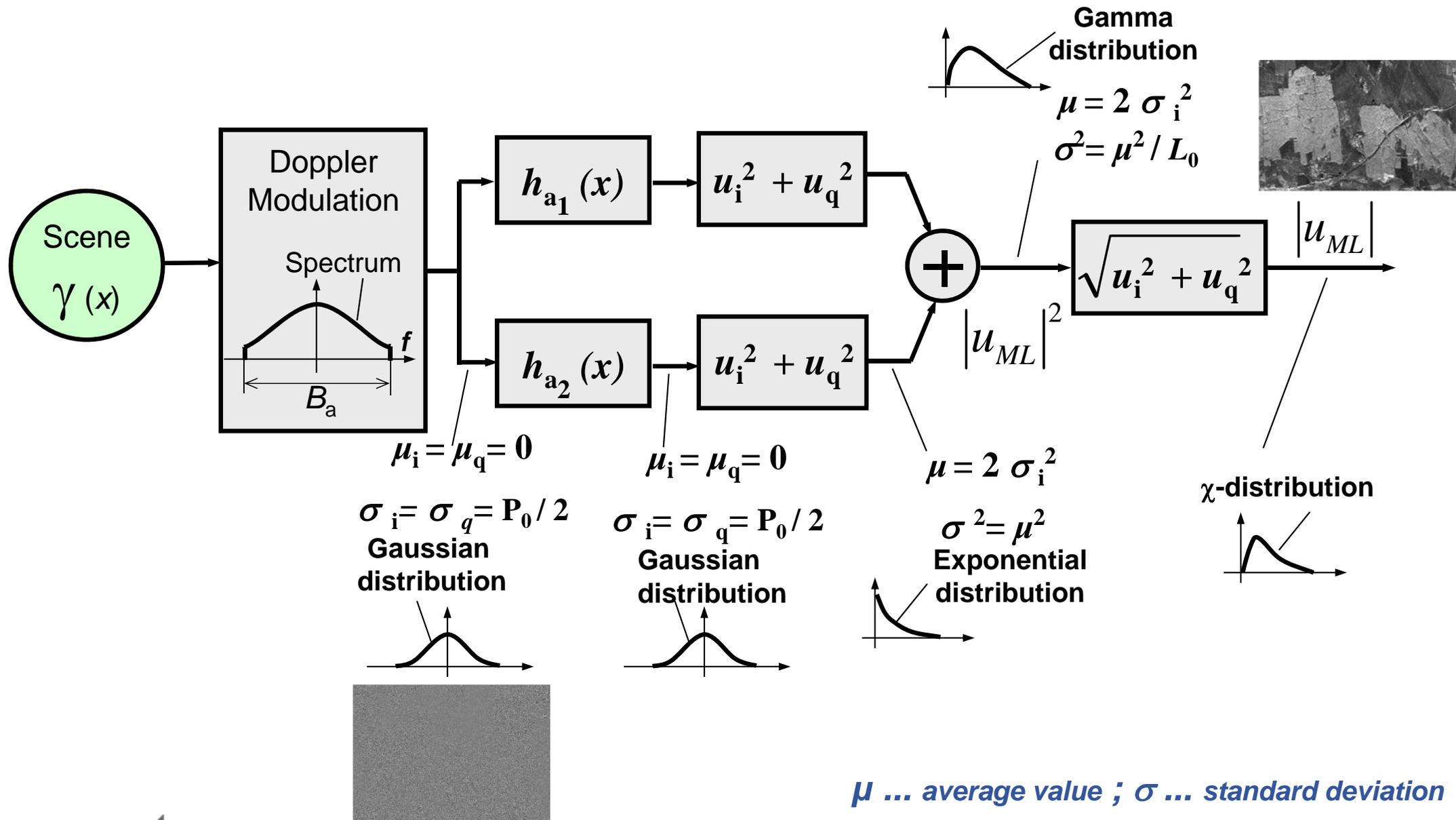
standard deviation = average value / sqrt(L)



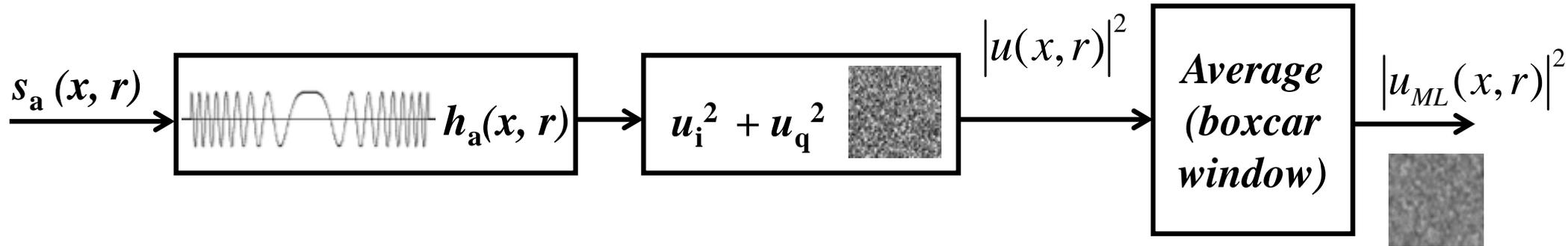
Multi-Look Processing



Statistics of SAR Signal for Distributed Targets



Multi-Look Processing (@ SAR Image)



- SAR impulse response function with average of L image pixels: $|u_{ML}(x, r)|^2 = \frac{\sum_{n,m=1}^{n+m=L} |u(x_n, r_m)|^2}{L}$
- azimuth resolution deteriorates: $\delta_{a,ML} = \delta_a \cdot L$ $L = \text{number of looks}$
- Standard deviation of the speckle noise is reduced by the square root of the number of looks:

standard deviation = average value / sqrt(L)



Single-Look and Multi-Look Processing



5 looks

20 m x 20 m resolution



320 looks (average of 64 images)

20 m x 20 m ground resolution

ERS-1 satellite images (processing DLR-IMF)



Speckle Reduction with Image Filtering



original SAR image (1 look)
Airborne SAR AeS-1



speckle filtered
Adaptive Filtering
(Model based approach)



Summary: Speckle

- SAR image of distributed targets contains speckle noise.
- Speckle noise is inherent in coherent radar systems.
- The average value of the speckle amplitude is equal to its standard deviation (exponential distribution).
- Multi-look processing or spatial averaging is used to reduce the speckle noise. Standard deviation decreases with $\sqrt{L_{eff}}$.
- An overlap of 50% between the looks is commonly used.
- Speckle noise can also be reduced by averaging the final image



PART IV

Advanced SAR Techniques and Future Developments

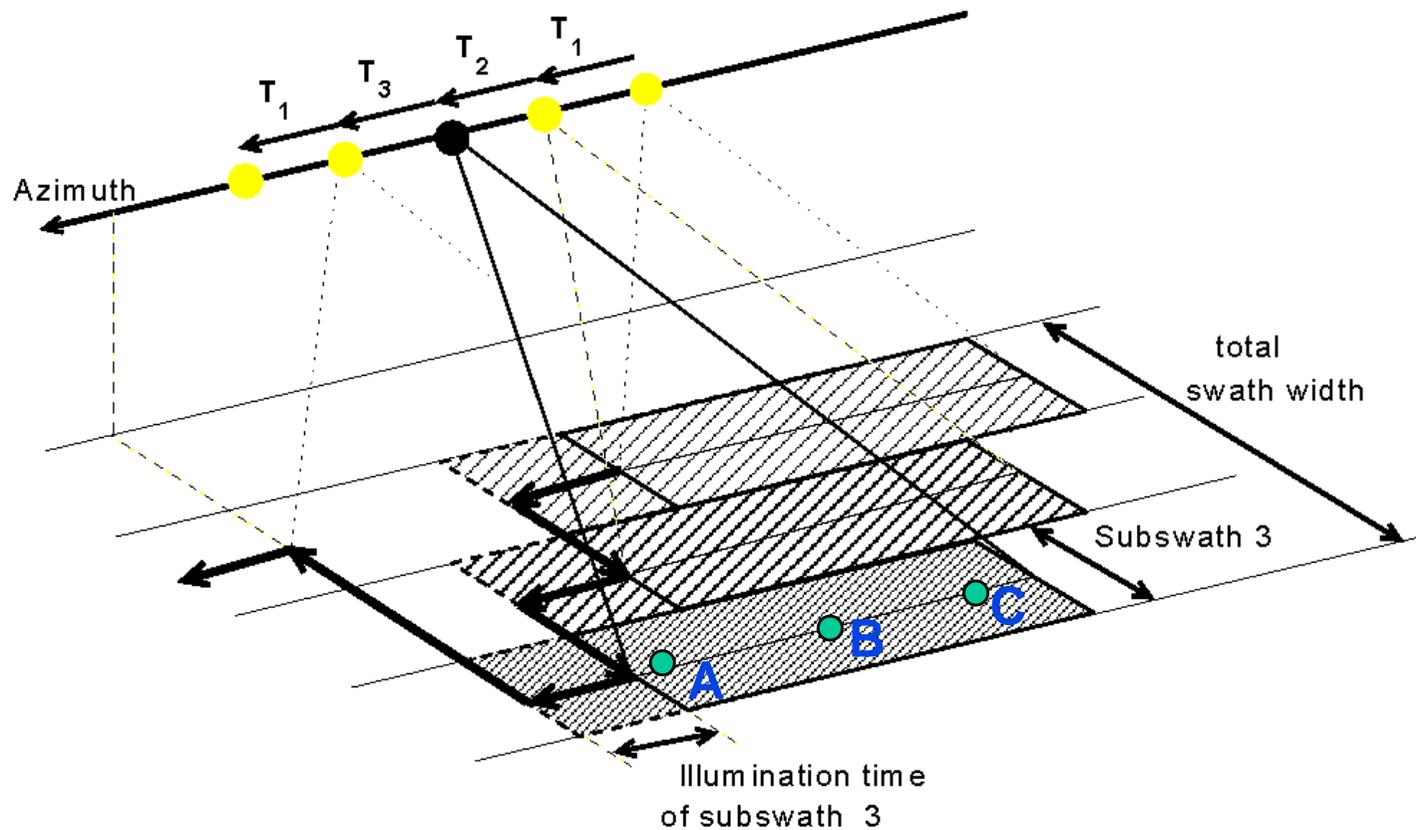
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- *Part II : Basics of Synthetic Aperture Radar* ✓
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Advanced SAR Imaging Modes - ScanSAR Mode -



ScanSAR Imaging

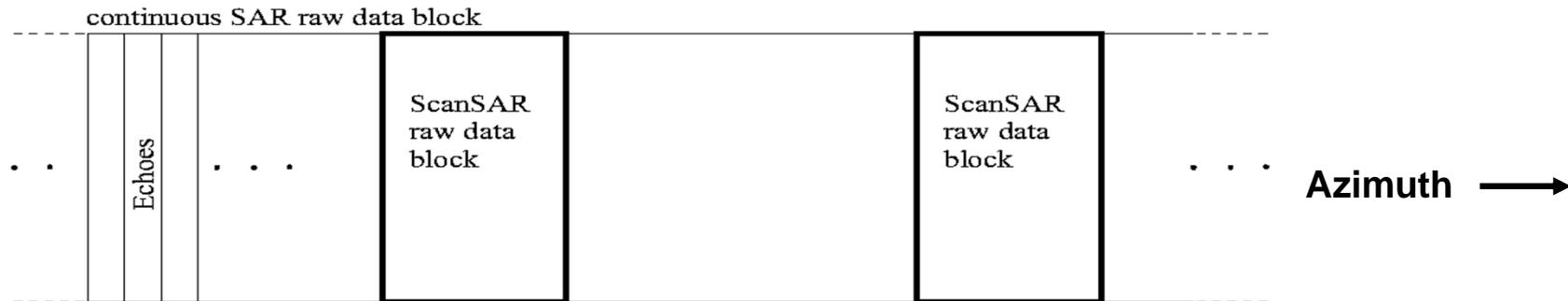


- Synthetic aperture is shared between the subswaths (not contiguous within one subswath)
- Mosaic Operation is required in azimuth and range directions to join the azimuth bursts and the range sub-swaths

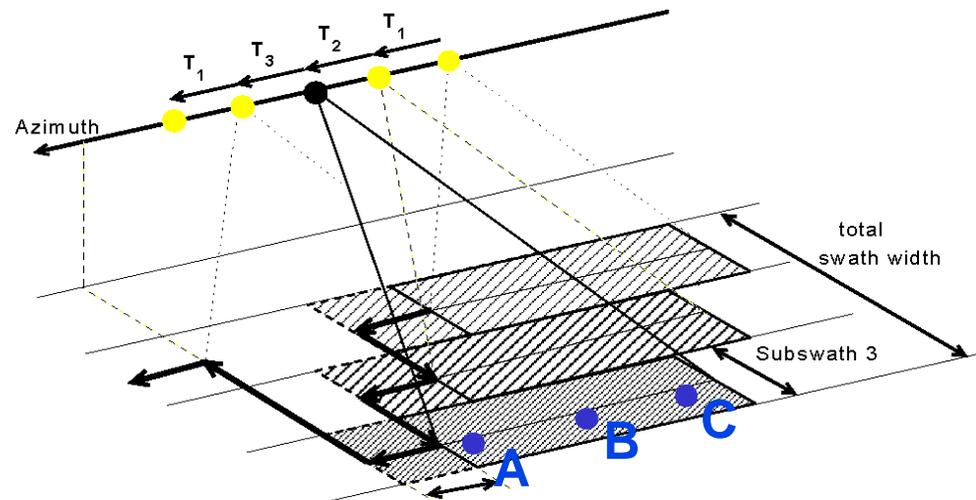
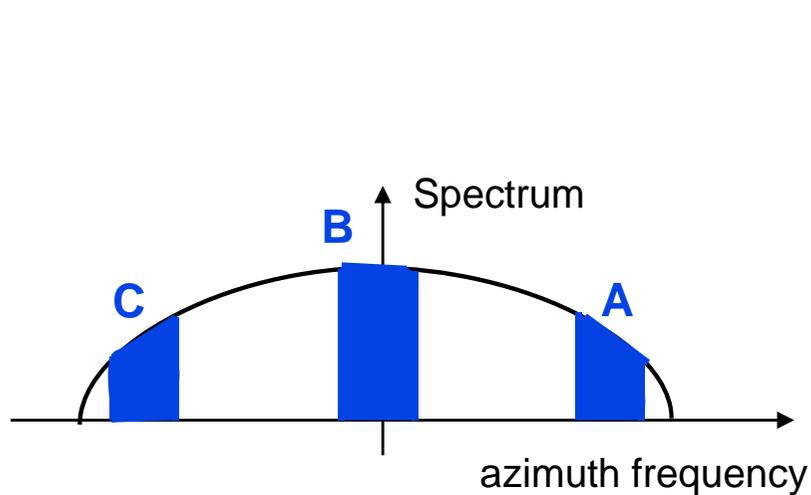


ScanSAR Main Properties

- ScanSAR leads to a large swath width
- The azimuth signal consists of several bursts



- Azimuth resolution is limited by the burst duration
- Each target has a different frequency history depending on its azimuth location





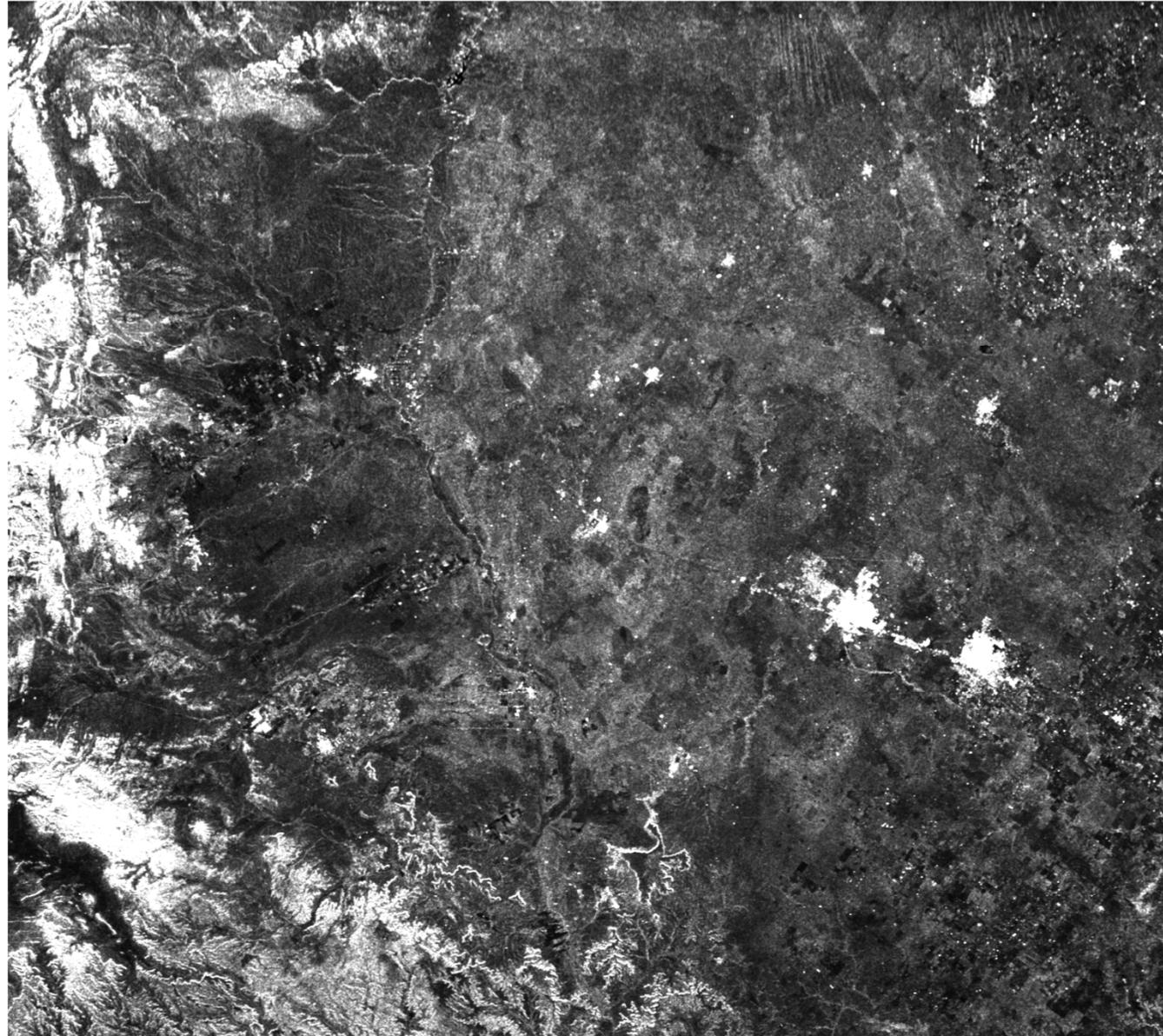
ScanSAR Imaging (Chickasha, Oklahoma, USA)

Subswath
1
(near range)

Subswath
2

Subswath
3

Subswath
4
(far range)



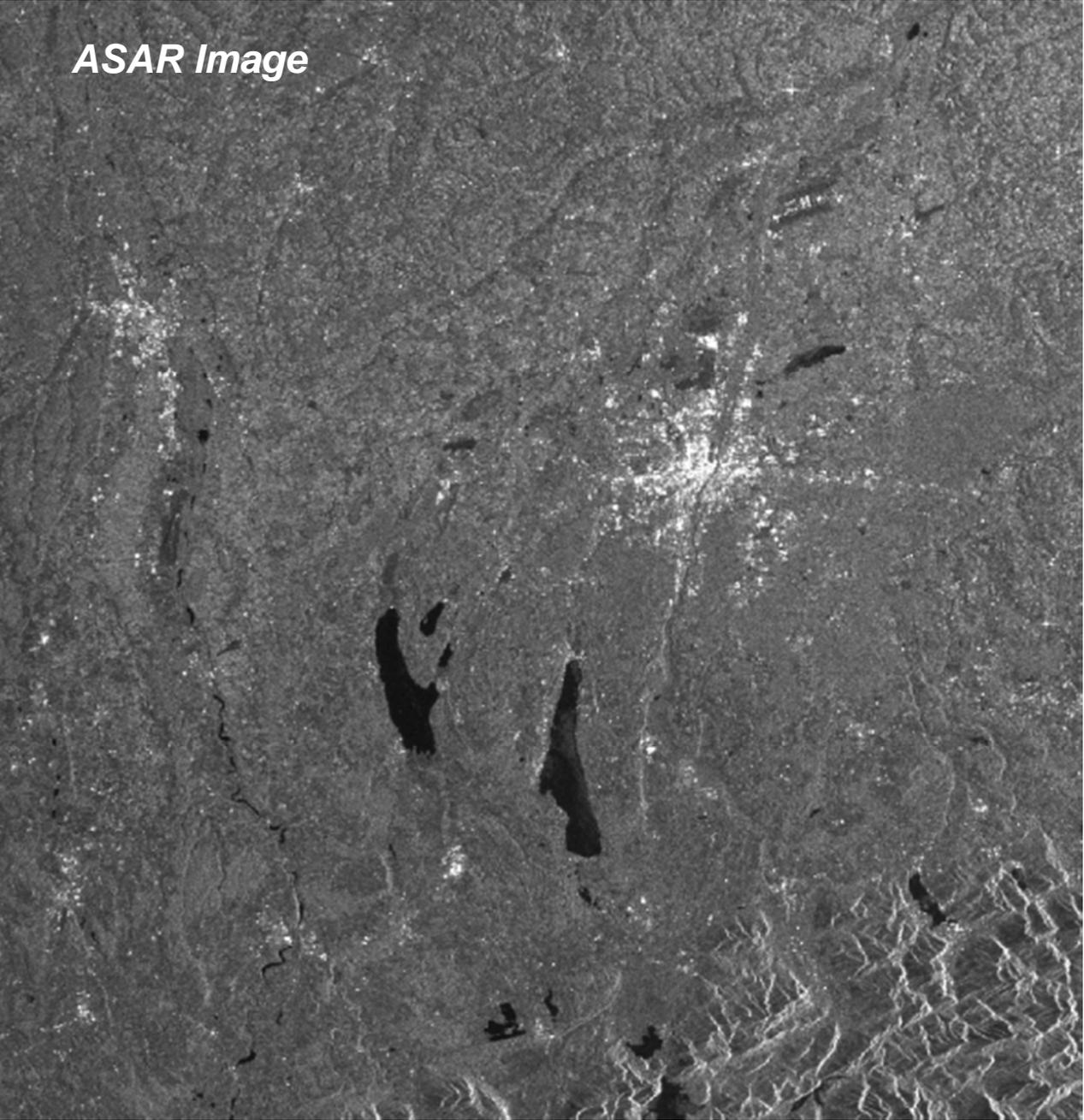
SIR-C image
L-band, VV

azimuth →

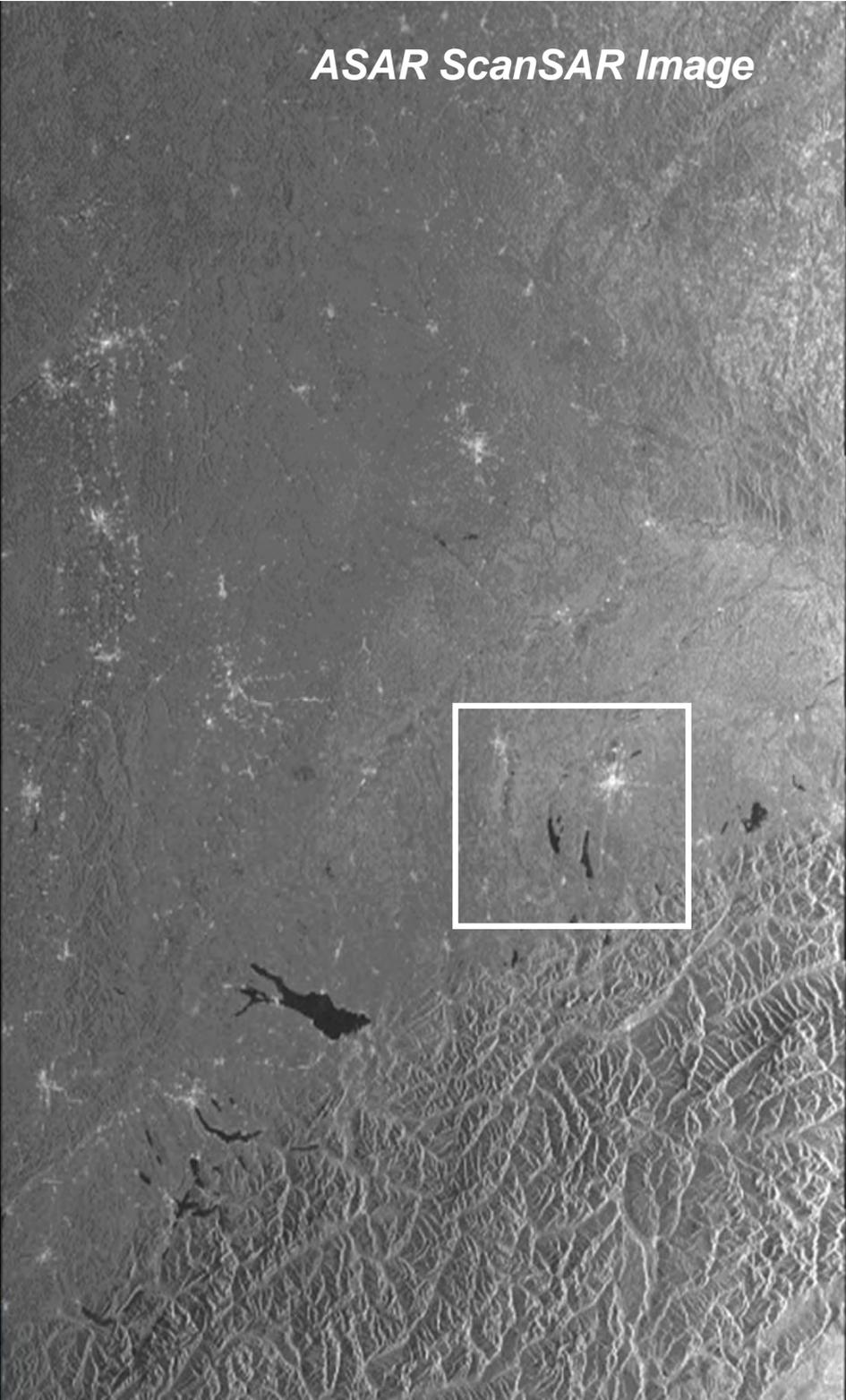


ASAR SCANSAR Image (Munich Area)

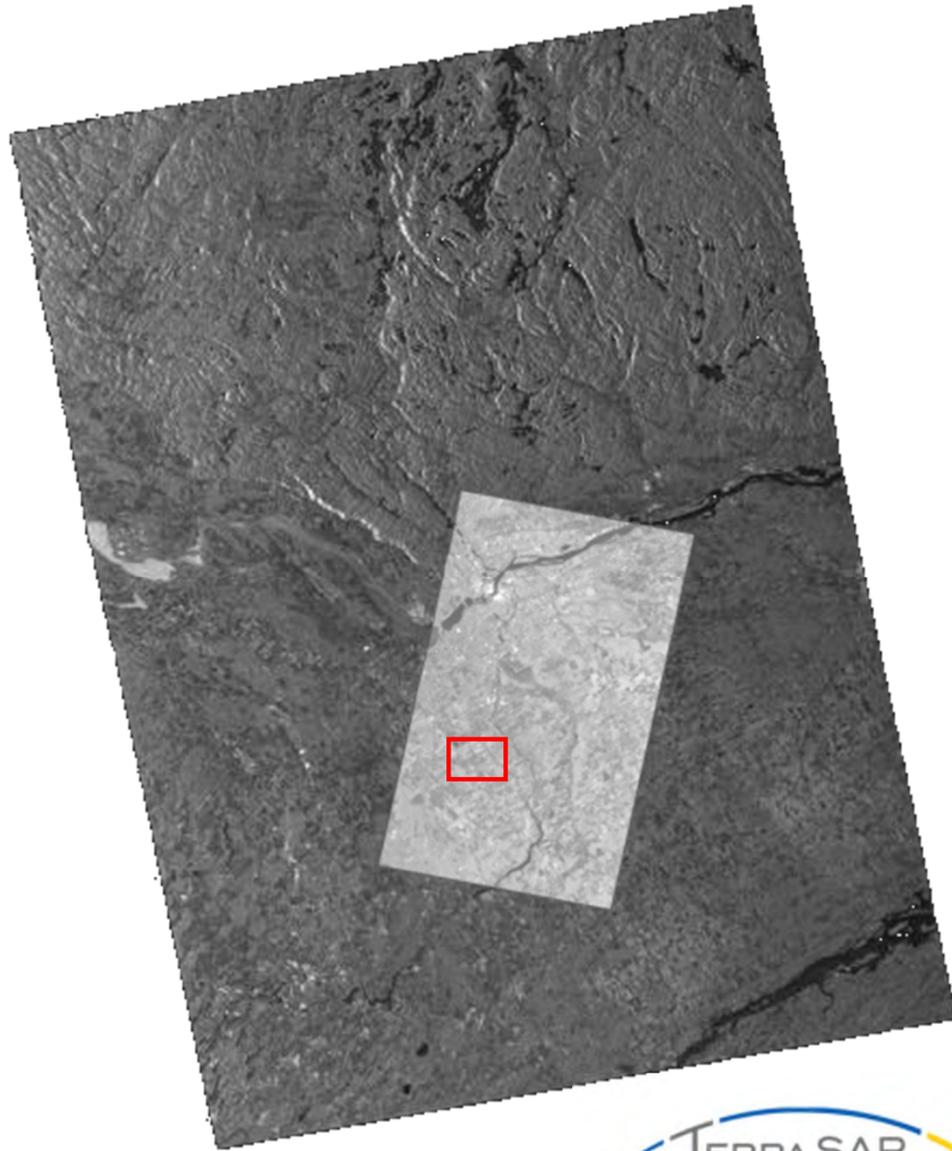
ASAR Image



ASAR ScanSAR Image



Comparison: ScanSAR vs. Stripmap (TerraSAR-X)



➤ **ScanSAR (HH)**

- 150 MHz
- 17 m resolution
- 1 (az) x 6.9 (rg) looks
- ascending orbit

➤ **Stripmap (HH)**

- 150 MHz
- 7 m resolution
- 2.9 (az) x 3.4 (rg) looks
- descending orbit

➤ **3 days time separation**

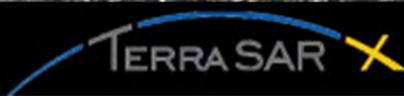
TERRA SAR X







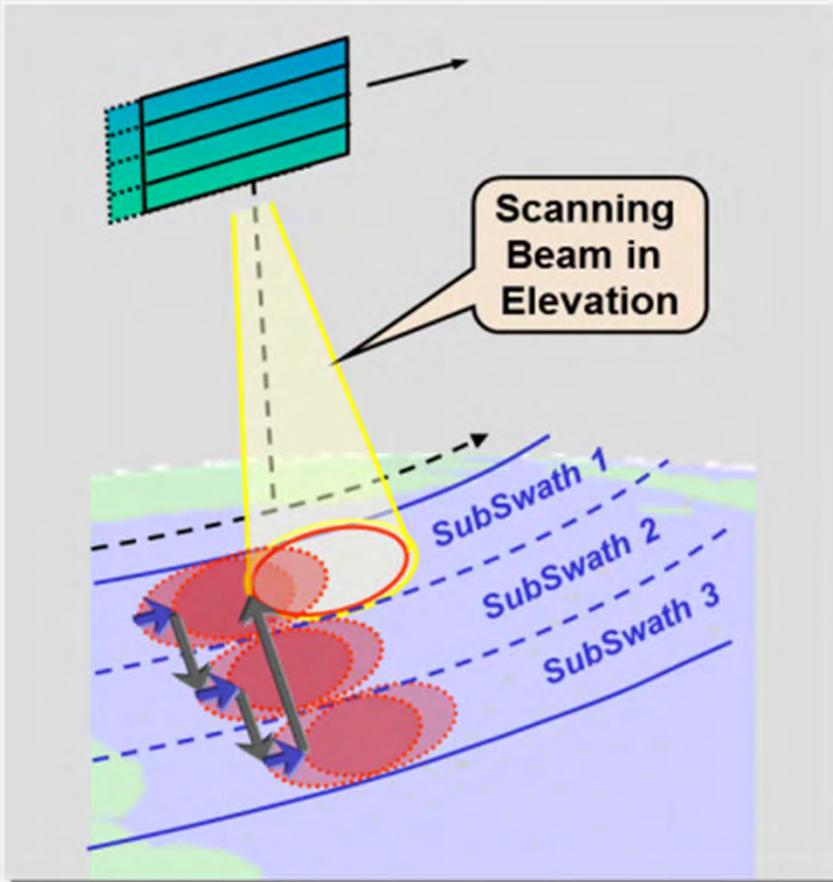
Stripmap



TOPS-SAR (Terrain Observation by Progressive Scan)

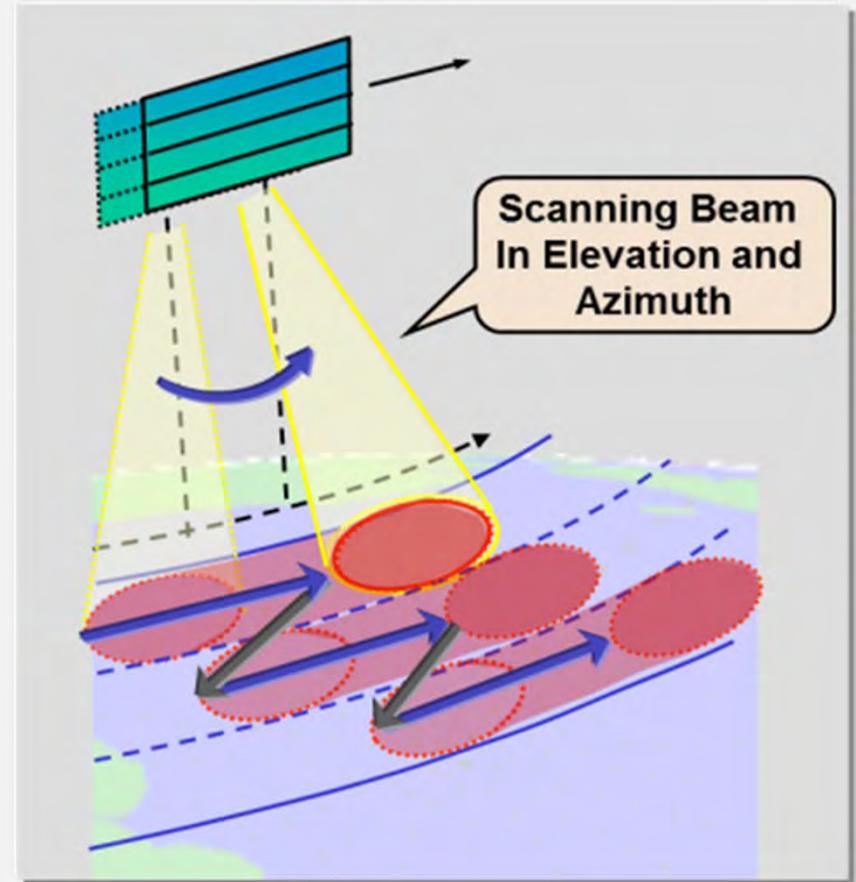
ScanSAR

- Shares illumination time between multiple swaths



TOPS-SAR

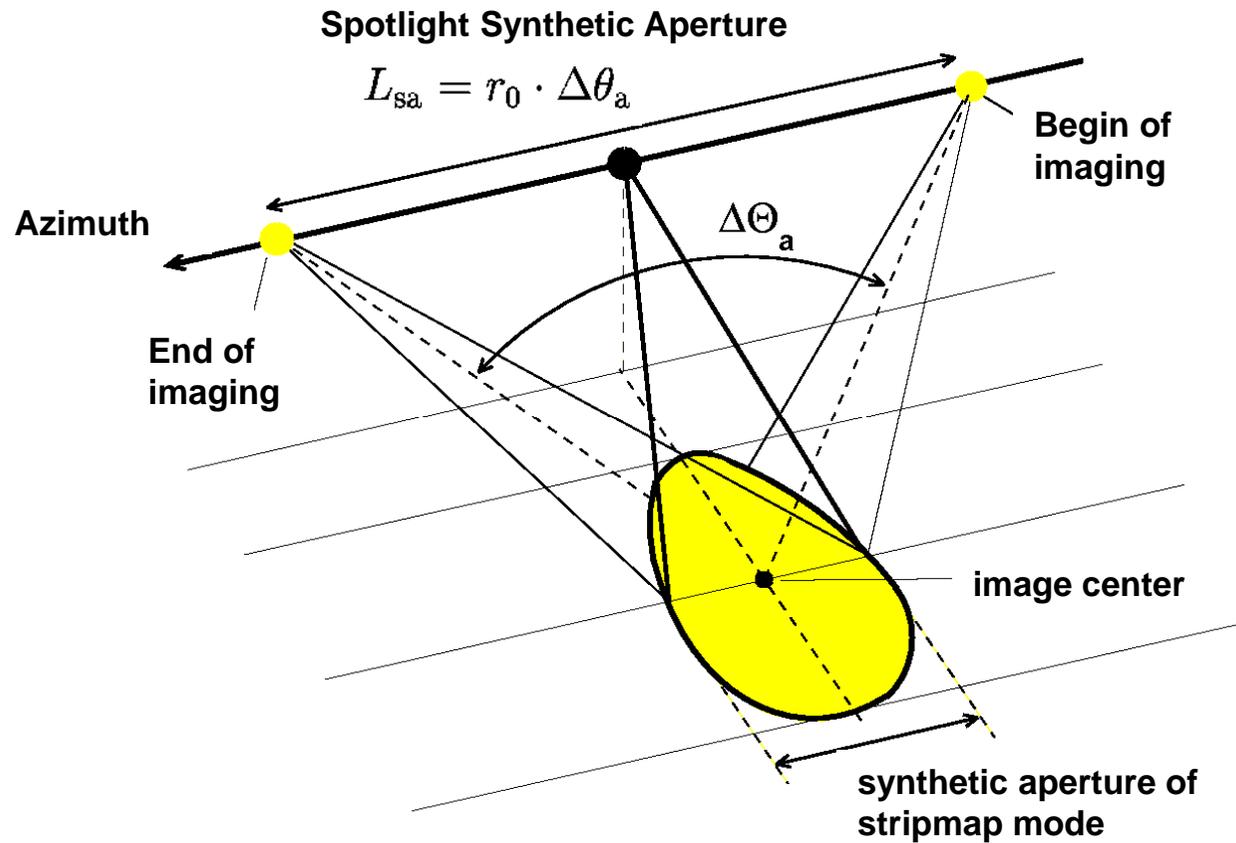
- Shares illumination time between multiple swaths
- Improved image quality



Advanced SAR Imaging Modes ***- Spotlight Mode -***



Spotlight SAR Imaging

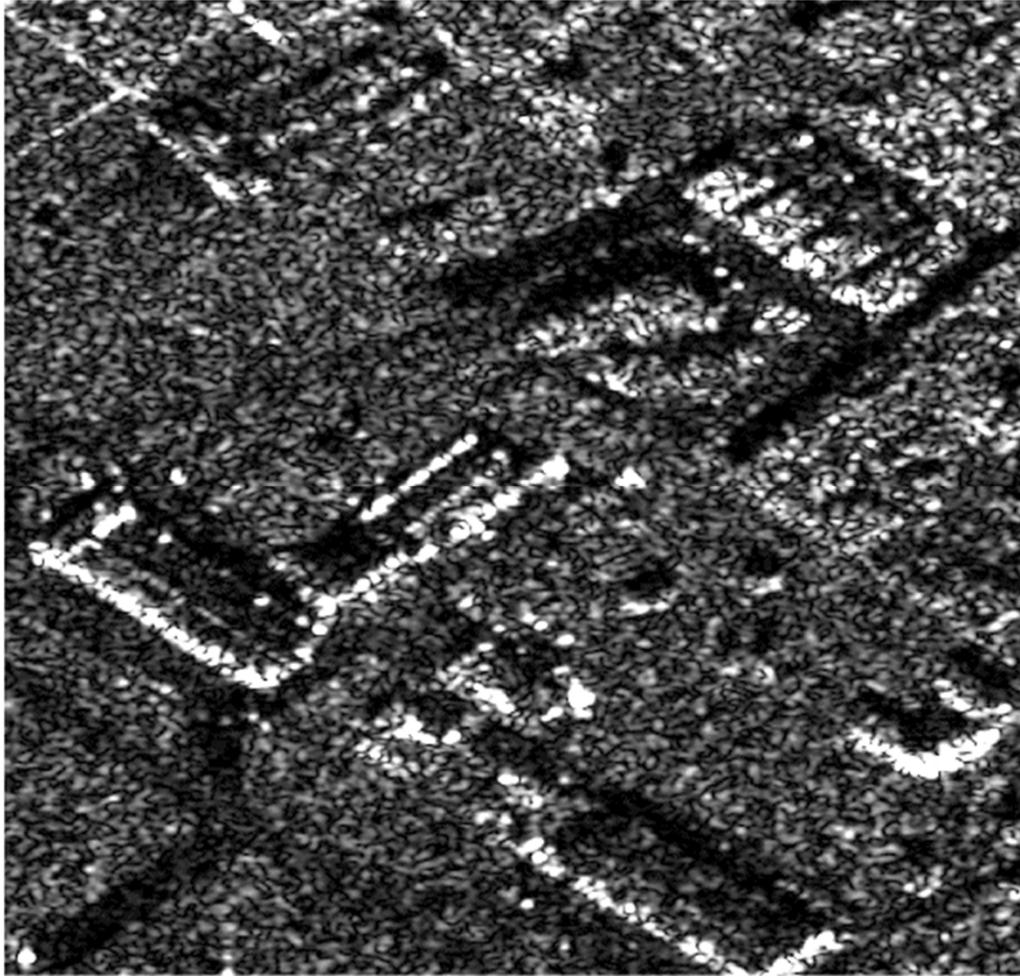


- Non continuous imaging mode, but very high azimuth resolution
- Spotlight azimuth resolution

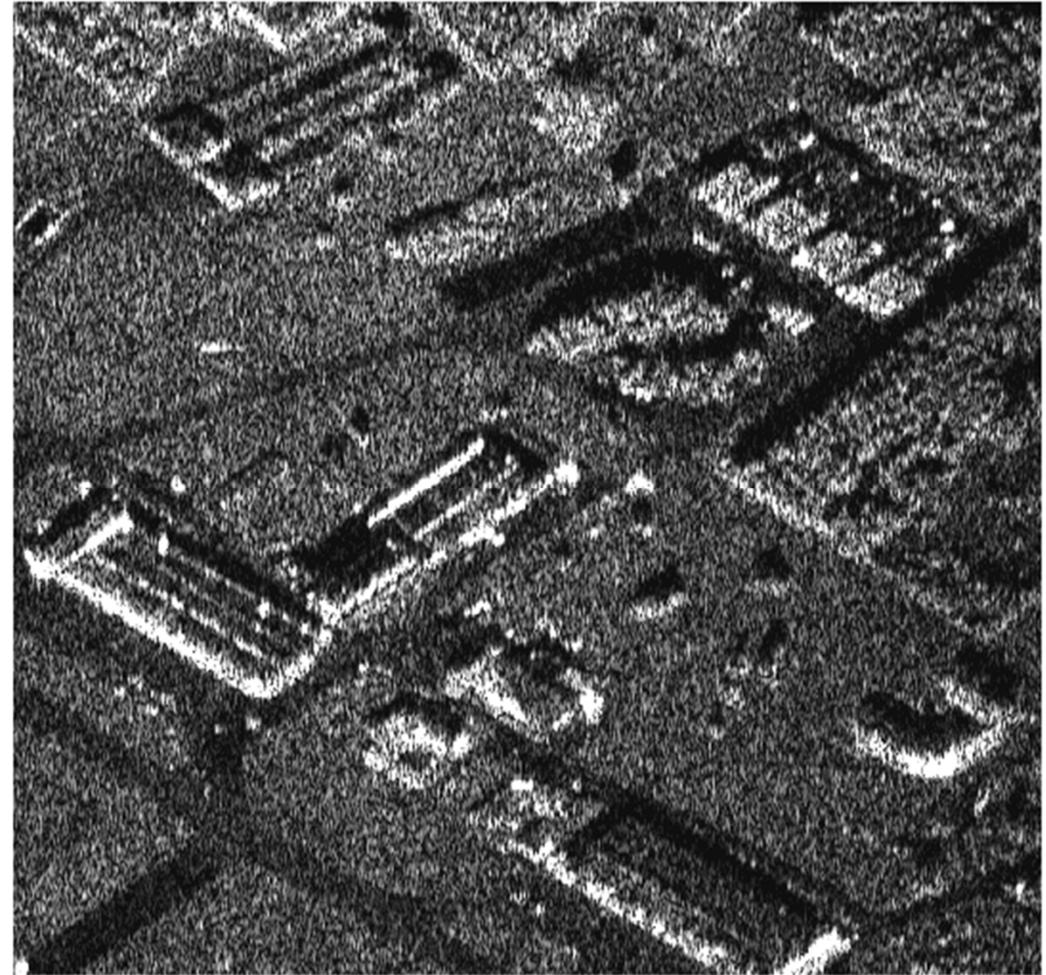
$$\delta_a = \frac{\lambda}{2 \cdot \Delta\theta_a}$$



Spotlight SAR Imaging



**Stripmap image
3 m azimuth resolution**



**Spotlight image
0.46 m azimuth resolution**

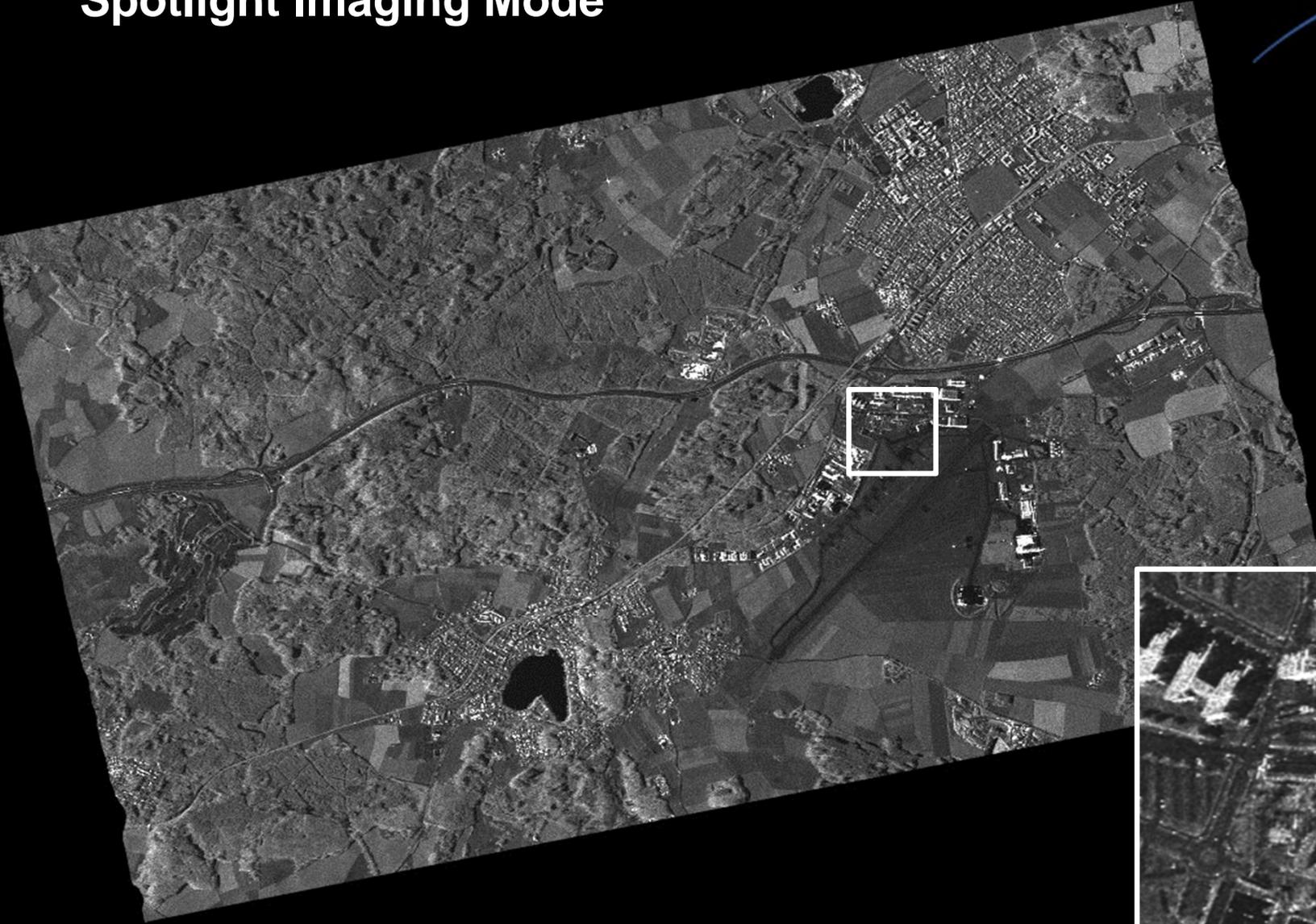
E-SAR System, X-Band, Oberpfaffenhofen, Germany





Chuquicamata, Chile

Spotlight Imaging Mode



Oberpfaffenhofen

Outlook



SAR Application Trends

Trends in Earth Science & Applications:

- ✓ **Day / night, all-weather coverage** of the Earth's surface
- ✓ **Frequent revisit times (time series):**
 - ✓ **hours to 1 day: coastal zones, ocean, traffic and disaster monitoring**
 - ✓ **days to weeks: differential interferometry, soil moisture, agricultural areas**
 - ✓ **months to year: tropical, temperate and boreal forests, differential interf.**
- ✓ **Variable resolution (1 to 100 m) and wide coverage (25 to 450 km swath width)**
- ✓ **High (2 m) and medium resolution (10-15 m) global topography**
- ✓ **Information products of key inputs to global change models:**
 - ✓ **above ground biomass, soil moisture, wetland areas, land cover types**
 - ✓ **ocean surface & currents, ice mass balance, glacier velocity**
- ✓ **Calibrated and geo-coded data products** are required (e.g. compatibility to GIS)
- ✓ **Model based inversion algorithms** are needed for reliable information extraction



Summary: SAR Principles and Applications

- High resolution capability (independent of flight altitude)
- Weather independence by selecting proper frequency range
- Day/night imaging capability due to own illumination
- Complementary to optical systems
- Polarization signature can be exploited (physical structure, dielectric constant)
- Terrain Topography can be measured by means of interferometry
- Innumerous applications areas
- Great interest in the scientific community as well as for commercial and security related applications



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The Golden Age for Spaceborne SAR!

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